

Theory of Computation

Context-Free Languages

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Context-Free Grammars

- Here is an example of a context-free grammar G_1 :

$$A \longrightarrow 0A1$$

$$A \longrightarrow B$$

$$B \longrightarrow \#$$

- Each line is a substitution rule (or production).
- A, B are variables.
- $0, 1, \#$ are terminals.
- The left-hand side of the first rule (A) is the start variable.

Grammars and Languages

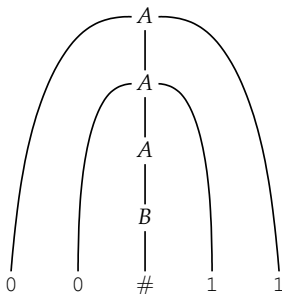
- A grammar describes a language.
- A grammar generates a string of its language as follows.
 - 1 Write down the start variable.
 - 2 Find a written variable and a rule whose left-hand side is that variable.
 - 3 Replace the written variable with the right-hand side of the rule.
 - 4 Repeat steps 2 and 3 until no variable remains.
- Any language that can be generated by some context-free grammar is called a context-free language.

Grammars and Languages

- For example, consider the following derivation of the string $00\#11$ generated by G_1 :

$$A \Rightarrow 0A1 \Rightarrow 00A11 \Rightarrow 00B11 \Rightarrow 00\#11$$

- We also use a parse tree to denote a string generated by a grammar:



Context-Free Grammars – Formal Definition

Definition

A context-free grammar is a 4-tuple (V, Σ, R, S) where

- V is a finite set of variables;
 - Σ is a finite set of terminals where $V \cap \Sigma = \emptyset$;
 - R is a finite set of rules. Each rule consists of a variable and a string of variables and terminals; and
 - $S \in V$ is the start variable.
-
- Let u, v, w are strings of variables and terminals, and $A \rightarrow w$ a rule. We say uAv yields uww (written $uAv \Rightarrow uww$).
 - u derives v (written $u \xRightarrow{*} v$) if $u = v$ or there is a sequence u_1, u_2, \dots, u_k ($k \geq 0$) that $u \Rightarrow u_1 \Rightarrow u_2 \Rightarrow \dots \Rightarrow u_k \Rightarrow v$.
 - The language of the grammar is $\{w \in \Sigma^* : S \xRightarrow{*} w\}$.

Context-Free Languages – Examples

Example

Consider $G_3 = (\{S\}, \{(,)\}, R, S)$ where R is

$$S \longrightarrow (S) \mid SS \mid \epsilon.$$

- $A \longrightarrow w_1 \mid w_2 \mid \dots \mid w_k$ stands for

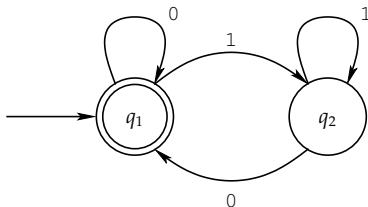
$$\begin{array}{l} A \longrightarrow w_1 \\ A \longrightarrow w_2 \\ \vdots \\ A \longrightarrow w_k \end{array}$$

- Examples of the strings generated by G_3 : $\epsilon, (), ((()))(), \dots$

Context-Free Languages – Examples

- From a DFA M , we can construct a context-free grammar G_M such that the language of G is $L(M)$.
- Let $M = (Q, \Sigma, \delta, q_0, F)$ be a DFA. Define $G_M = (V, \Sigma, P, S)$ where
 - ▶ $V = \{R_i : q_i \in Q\}$ and $S = \{R_0\}$; and
 - ▶ $P = \{R_i \rightarrow aR_j : \delta(q_i, a) = q_j\} \cup \{R_i \rightarrow \epsilon : q_i \in F\}$.
- Recall M_3 and construct $G_{M_3} = (\{R_1, R_2\}, \{0, 1\}, P, \{R_1\})$ with

$$\begin{aligned}R_1 &\longrightarrow 0R_1 \mid 1R_2 \mid \epsilon \\R_2 &\longrightarrow 0R_1 \mid 1R_2.\end{aligned}$$



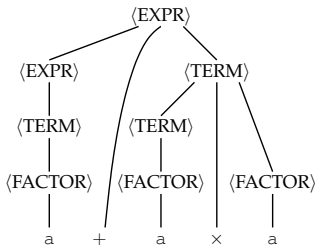
Context-Free Languages – Examples

Example

Consider $G_4 = (V, \Sigma, R, \langle \text{EXPR} \rangle)$ where

- $V = \{\langle \text{EXPR} \rangle, \langle \text{TERM} \rangle, \langle \text{FACTOR} \rangle\}$, $\Sigma = \{a, +, \times, (,)\}$; and
- R is

$$\begin{aligned}\langle \text{EXPR} \rangle &\longrightarrow \langle \text{EXPR} \rangle + \langle \text{TERM} \rangle \mid \langle \text{TERM} \rangle \\ \langle \text{TERM} \rangle &\longrightarrow \langle \text{TERM} \rangle \times \langle \text{FACTOR} \rangle \mid \langle \text{FACTOR} \rangle \\ \langle \text{FACTOR} \rangle &\longrightarrow (\langle \text{EXPR} \rangle) \mid a\end{aligned}$$



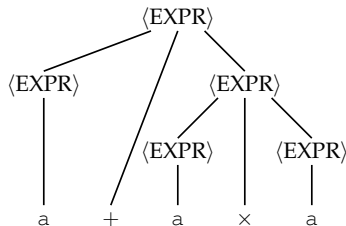
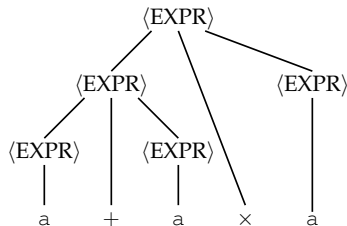
Ambiguity

Example

Consider G_5 :

$$\langle \text{EXPR} \rangle \longrightarrow \langle \text{EXPR} \rangle + \langle \text{EXPR} \rangle \mid \langle \text{EXPR} \rangle \times \langle \text{EXPR} \rangle \mid (\langle \text{EXPR} \rangle) \mid a$$

- We have two parse trees for $a + a \times a$.



- If a grammar generates the same in different ways, the string is derived ambiguously in that grammar.
- If a grammar generates some string ambiguously, it is ambiguous.

Ambiguity – Formal Definition

Definition

A string is derived ambiguously in a grammar if it has two or more different leftmost derivations. A grammar is ambiguous if it generates some string ambiguously.

- A derivation is a leftmost derivation if the leftmost variable is the one replaced at every step.
- Two leftmost derivations of $a + a \times a$:

$$\langle \text{EXPR} \rangle \Rightarrow \langle \text{EXPR} \rangle \times \langle \text{EXPR} \rangle \Rightarrow \langle \text{EXPR} \rangle + \langle \text{EXPR} \rangle \times \langle \text{EXPR} \rangle \Rightarrow a + \langle \text{EXPR} \rangle \times \langle \text{EXPR} \rangle \Rightarrow a + a \times \langle \text{EXPR} \rangle \Rightarrow a + a \times a$$
$$\langle \text{EXPR} \rangle \Rightarrow \langle \text{EXPR} \rangle + \langle \text{EXPR} \rangle \Rightarrow a + \langle \text{EXPR} \rangle \Rightarrow a + \langle \text{EXPR} \rangle \times \langle \text{EXPR} \rangle \Rightarrow a + a \times \langle \text{EXPR} \rangle \Rightarrow a + a \times a$$

- If a language can only be generated by ambiguous grammars, we call it is inherently ambiguous.
 - ▶ $\{a^i b^j c^k : i = j \text{ or } j = k\}$ is inherently ambiguous.

Chomsky Normal Form

Definition

A context-free grammar is in Chomsky normal form if every rule is of the form

$$\begin{aligned} S &\longrightarrow \epsilon \\ A &\longrightarrow BC \\ A &\longrightarrow a \end{aligned}$$

where a is a terminal, S is the start variable, A is a variable, and B, C are non-start variables.

- A normal form means a uniform representation.
 - ▶ conjunctive normal form, negative normal form, etc.

Theorem

Any context-free language is generated by a context-free grammar in Chomsky normal form.

Chomsky Normal Form

Proof.

Given a context-free grammar for a context-free language, we will convert the grammar into Chomsky normal form.

- (start variable) Add a new start variable S_0 and a rule $S_0 \rightarrow S$.
- (ϵ -rules) For each ϵ -rule $A \rightarrow \epsilon$ ($A \neq S_0$), remove it. Then for each occurrence of A on the right-hand side of a rule, add a new rule with that occurrence deleted.
 - ▶ $R \rightarrow uAvAw$ becomes $R \rightarrow uAvAw \mid uvAw \mid uAvw \mid uvw$.
- (unit rules) For each unit rule $A \rightarrow B$, remove it. Add the rule $A \rightarrow u$ for each $B \rightarrow u$.
- For each rule $A \rightarrow u_1u_2 \cdots u_k$ ($k \geq 3$) and u_i is a variable or terminal, replace it by $A \rightarrow u_1A_1, A_1 \rightarrow u_2A_2, \dots, A_{k-2} \rightarrow u_{k-1}u_k$.
- For each rule $A \rightarrow u_1u_2$ with u_1 a terminal, replace it by $A \rightarrow U_1u_2, U_1 \rightarrow u_1$. Similarly when u_2 is a terminal. □

Chomsky Normal Form – Example

- Consider G_6 on the left. We add a new start variable on the right.

$$\begin{array}{lcl}
 S & \longrightarrow & ASA \mid aB \\
 A & \longrightarrow & B \mid S \\
 B & \longrightarrow & b \mid \epsilon
 \end{array}
 \qquad
 \begin{array}{lcl}
 \underline{S_0} & \longrightarrow & S \\
 \underline{S} & \longrightarrow & ASA \mid aB \\
 \underline{A} & \longrightarrow & B \mid S \\
 \underline{B} & \longrightarrow & b \mid \epsilon
 \end{array}$$

- Remove $B \longrightarrow \epsilon$ (left) and then $A \longrightarrow \epsilon$ (right):

$$\begin{array}{lcl}
 S_0 & \longrightarrow & S \\
 S & \longrightarrow & ASA \mid aB \mid \underline{a} \\
 A & \longrightarrow & B \mid S \mid \underline{\epsilon} \\
 B & \longrightarrow & b
 \end{array}
 \qquad
 \begin{array}{lcl}
 S_0 & \longrightarrow & S \\
 S & \longrightarrow & ASA \mid aB \mid a \mid \underline{SA} \mid \underline{AS} \mid \underline{S} \\
 A & \longrightarrow & B \mid S \\
 B & \longrightarrow & b
 \end{array}$$

- Remove $S \longrightarrow S$ (left) and then $S_0 \longrightarrow S$ (right):

$$\begin{array}{lcl}
 S_0 & \longrightarrow & S \\
 S & \longrightarrow & ASA \mid aB \mid a \mid SA \mid AS \\
 A & \longrightarrow & B \mid S \\
 B & \longrightarrow & b
 \end{array}
 \qquad
 \begin{array}{lcl}
 S_0 & \longrightarrow & \underline{ASA} \mid \underline{aB} \mid \underline{a} \mid \underline{SA} \mid \underline{AS} \\
 S & \longrightarrow & \underline{ASA} \mid \underline{aB} \mid \underline{a} \mid \underline{SA} \mid \underline{AS} \\
 A & \longrightarrow & B \mid S \\
 B & \longrightarrow & b
 \end{array}$$

Chomsky Normal Form – Example

- Remove $A \rightarrow B$ (left) and then $A \rightarrow S$ (right):

$$\begin{array}{ll} S_0 \rightarrow ASA \mid aB \mid a \mid SA \mid AS & S_0 \rightarrow ASA \mid aB \mid a \mid SA \mid AS \\ S \rightarrow ASA \mid aB \mid a \mid SA \mid AS & S \rightarrow ASA \mid aB \mid a \mid SA \mid AS \\ A \rightarrow S \mid \underline{b} & A \rightarrow \underline{b} \mid \underline{ASA} \mid \underline{aB} \mid \underline{a} \mid \underline{SA} \mid \underline{AS} \\ B \rightarrow b & B \rightarrow b \end{array}$$

- Remove $S_0 \rightarrow ASA$, $S \rightarrow ASA$, and $A \rightarrow ASA$:

$$\begin{array}{l} S_0 \rightarrow \underline{AA_1} \mid aB \mid a \mid SA \mid AS \\ S \rightarrow \underline{AA_1} \mid aB \mid a \mid SA \mid AS \\ A \rightarrow b \mid \underline{AA_1} \mid aB \mid a \mid SA \mid AS \\ B \rightarrow b \\ \underline{A_1} \rightarrow SA \end{array}$$

- Add $U \rightarrow a$:

$$\begin{array}{l} S_0 \rightarrow AA_1 \mid \underline{UB} \mid a \mid SA \mid AS \\ S \rightarrow AA_1 \mid \underline{UB} \mid a \mid SA \mid AS \\ A \rightarrow b \mid AA_1 \mid \underline{UB} \mid a \mid SA \mid AS \\ B \rightarrow b \\ \underline{A_1} \rightarrow SA \\ \underline{U} \rightarrow a \end{array}$$

Schematic of Pushdown Automata

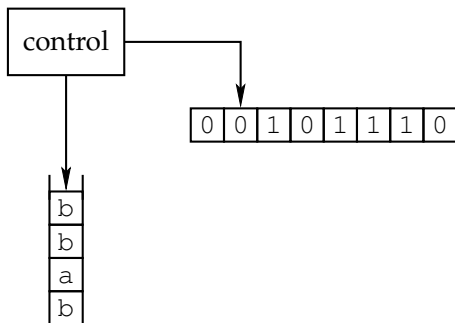


Figure: Schematic of Pushdown Automata

- A pushdown automaton has a finite set of control states.
- A pushdown automaton reads input symbols from left to right.
- A pushdown automaton has an unbounded stack.
- A pushdown automaton accepts or rejects an input after reading the input

Pushdown Automata

- Consider $L = \{0^n 1^n : n \geq 0\}$.
- We have the following table:

Language	Automata
Regular	Finite
Context-free	Pushdown

- A pushdown automaton is a finite automaton with a stack.
 - ▶ A stack is a last-in-first-out storage.
 - ▶ Stack symbols can be pushed and popped from the stack.
- Computation depends on the content of the stack.
- It is not hard to see L is recognized by a pushdown automaton.

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- Computation depends on the content of the stack.
- It is not hard to see L is recognized by a pushdown automaton.

Pushdown Automata – Formal Definition

Definition

A pushdown automaton is a 6-tuple $(Q, \Sigma, \Gamma, \delta, q_0, F)$ where

- Q is the set of states;
 - Σ is the input alphabet;
 - Γ is the stack alphabet;
 - $\delta : Q \times \Sigma_\epsilon \times \Gamma_\epsilon \rightarrow \mathcal{P}(Q \times \Gamma_\epsilon)$ is the transition function;
 - $q_0 \in Q$ is the start state; and
 - $F \subseteq Q$ is the accept states.
-
- Recall $\Sigma_\epsilon = \Sigma \cup \{\epsilon\}$ and $\Gamma_\epsilon = \Gamma \cup \{\epsilon\}$.
 - We consider nondeterministic pushdown automata in the definition. It covers deterministic pushdown automata.
 - **Deterministic pushdown automata are strictly less powerful.**
 - ▶ There is a language recognized by only nondeterministic pushdown automata.

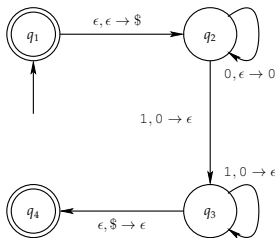
Computation of Pushdown Automata

- A pushdown automaton $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$ accepts input w if w can be written as $w = w_1w_2 \cdots w_m$ with $w_i \in \Sigma_\epsilon$ and there are sequences of states $r_0, r_1, \dots, r_m \in Q$ and strings $s_0, s_1, \dots, s_m \in \Gamma^*$ such that
 - ▶ $r_0 = q_0$ and $s_0 = \epsilon$;
 - ★ M starts with the start state and the empty stack.
 - ▶ For $0 \leq i < m$, we have $(r_{i+1}, b) \in \delta(r_i, w_{i+1}, a)$, $s_i = at$, and $s_{i+1} = bt$ for some $a, b \in \Gamma_\epsilon$ and $t \in \Gamma^*$.
 - ★ On reading w_{i+1} , M moves from r_i with stack at to r_{i+1} with stack bt .
 - ★ Write $c, a \rightarrow b$ ($c \in \Sigma_\epsilon$ and $a, b \in \Gamma_\epsilon$) to denote that the machine is reading c from the input and replacing the top of stack a with b .
 - ▶ $r_m \in F$.
 - ★ M is at an accept state after reading w .
- The language recognized by M is denoted by $L(M)$.
 - ▶ That is, $L(M) = \{w : M \text{ accepts } w\}$.

Pushdown Automata – Example

- Let $M_1 = (Q, \Sigma, \Gamma, \delta, q_1, F)$ where
 - $Q = \{q_1, q_2, q_3, q_4\}$, $\Sigma = \{0, 1\}$, $\Gamma = \{0, \$\}$, $F = \{q_1, q_4\}$; and
 - δ is the following table:

input	0			1			ϵ		
stack	0	\$	ϵ	0	\$	ϵ	0	\$	ϵ
q_1									$\{(q_2, \$)\}$
q_2			$\{(q_2, 0)\}$			$\{(q_3, \epsilon)\}$			
q_3						$\{(q_3, \epsilon)\}$			$\{(q_4, \epsilon)\}$
q_4									

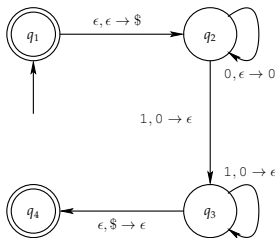


- $L(M_1) = \{0^n 1^n : n \geq 0\}$

Pushdown Automata – Example

- Let $M_1 = (Q, \Sigma, \Gamma, \delta, q_1, F)$ where
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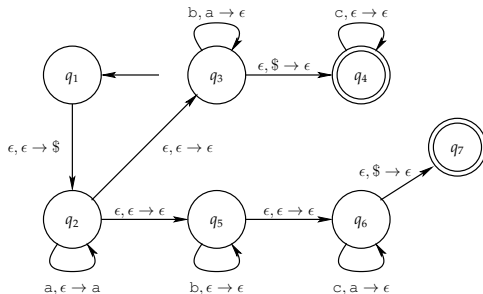
input	0			1			ϵ		
stack	0	\$	ϵ	0	\$	ϵ	0	\$	ϵ
q_1									$\{(q_2, \$)\}$
q_2			$\{(q_2, 0)\}$			$\{(q_3, \epsilon)\}$			
q_3						$\{(q_3, \epsilon)\}$			$\{(q_4, \epsilon)\}$
q_4									



- $L(M_1) = \{0^n 1^n : n \geq 0\}$

Pushdown Automata – Example

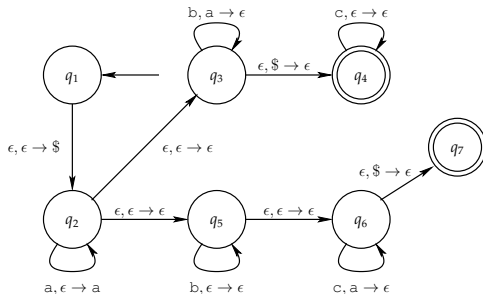
- Consider the following pushdown automaton M_2 :



- $L(M_2) = \{a^i b^j c^k : i, j, k \geq 0 \text{ and } i = j \text{ or } i = k\}$

Pushdown Automata – Example

- Consider the following pushdown automaton M_2 :



- $L(M_2) = \{a^i b^j c^k : i, j, k \geq 0 \text{ and } i = j \text{ or } i = k\}$

Context-Free Grammars and Pushdown Automata

Lemma

If a language is context-free, some pushdown automaton recognizes it.

Proof.

Let $G = (V, \Sigma, R, S)$ be a context-free grammar generating the language. Define

$P = (\{q_{\text{start}}, q_{\text{loop}}, q_{\text{accept}}, \dots\}, \Sigma, V \cup \Sigma \cup \{\$, \delta, q_{\text{start}}, \{q_{\text{accept}}\})$ where

- $\delta(q_{\text{start}}, \epsilon, \epsilon) = \{(q_{\text{loop}}, S\$)\}$
- $\delta(q_{\text{loop}}, \epsilon, A) = \{(q_{\text{loop}}, w) : A \rightarrow w \in R\}$
- $\delta(q_{\text{loop}}, a, a) = \{(q_{\text{loop}}, \epsilon)\}$
- $\delta(q_{\text{loop}}, \epsilon, \$) = \{(q_{\text{accept}}, \epsilon)\}$

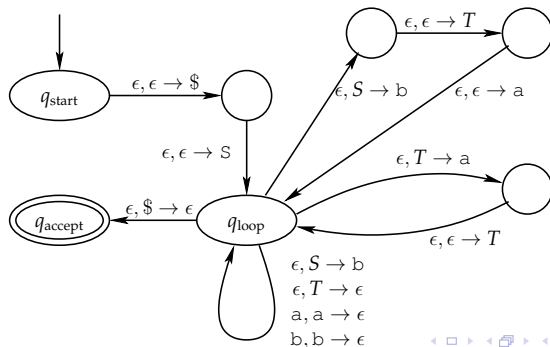
Note that $(r, u_1 u_2 \cdots u_l) \in \delta(q, a, s)$ is simulated by $(q_1, u_1) \in \delta(q, a, s)$, $\delta(q_1, \epsilon, \epsilon) = \{(q_2, u_{l-1})\}, \dots, \delta(q_{l-1}, \epsilon, \epsilon) = \{(r, u_1)\}$. □

Example

Example

Find a pushdown automaton recognizing the language of the following context-free grammar:

$$\begin{aligned} S &\longrightarrow aTb \mid b \\ T &\longrightarrow Ta \mid \epsilon \end{aligned}$$



Context-Free Grammars and Pushdown Automata

Lemma

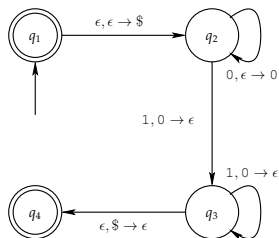
If a pushdown automaton recognizes a language, the language is context-free.

Proof.

Without loss of generality, we consider a pushdown automaton that has a single accept state q_{accept} and empties the stack before accepting. Moreover, its transition either pushes or pops a stack symbol at any time. Let $P = (Q, \Sigma, \Gamma, \delta, q_0, \{q_{\text{accept}}\})$. Define the context-free grammar $G = (V, \Sigma, R, S)$ where

- $V = \{A_{pq} : p, q \in Q\}$, $S = A_{q_0, q_{\text{accept}}}$; and
- R has the following rules:
 - ▶ For each $p, q, r, s \in Q$, $t \in \Gamma$, and $a, b \in \Sigma_\epsilon$, if $(r, t) \in \delta(p, a, \epsilon)$ and $(q, \epsilon) \in \delta(s, b, t)$, then $A_{pq} \rightarrow aA_{rs}b \in R$.
 - ▶ For each $p, q, r \in Q$, $A_{pq} \rightarrow A_{pr}A_{rq} \in R$.
 - ▶ For each $p \in Q$, $A_{pp} \rightarrow \epsilon \in R$.

Example



- We write $A_{i,j}$ for $A_{q_i q_j}$.
- Consider the following context-free grammar:

$$\begin{aligned} A_{14} &\rightarrow A_{23} && \text{since } (q_2, \$) \in \delta(q_1, \epsilon, \epsilon) \text{ and } (q_4, \epsilon) \in \delta(q_3, \epsilon, \$) \\ A_{23} &\rightarrow 0A_{23}1 && \text{since } (q_2, 0) \in \delta(q_2, 0, \epsilon) \text{ and } (q_3, \epsilon) \in \delta(q_3, 1, 0) \\ A_{23} &\rightarrow 0A_{22}1 && \text{since } (q_2, 0) \in \delta(q_2, 0, \epsilon) \text{ and } (q_3, \epsilon) \in \delta(q_2, 1, 0) \\ A_{22} &\rightarrow \epsilon \end{aligned}$$

Context-Free Grammars and Pushdown Automata

Lemma

If A_{pq} generates x in G , then x can bring P from p with empty stack to q with empty stack.

Proof.

Prove by induction on the length k of derivation.

- $k = 1$. The only possible derivation of length 1 is $A_{pp} \Rightarrow \epsilon$.
- Consider $A_{pq} \xRightarrow{*} x$ of length $k + 1$. Two cases for the first step:
 - ▶ $A_{pq} \Rightarrow aA_{rs}b$. Then $x = ayb$ with $A_{rs} \xRightarrow{*} y$. By IH, y brings P from r to s with empty stack. Moreover, $(r, t) \in \delta(p, a, \epsilon)$ and $(q, \epsilon) \in \delta(s, b, t)$ since $A_{pq} \rightarrow aA_{rs}b \in R$. Let P start from p with empty stack, P first moves to r and pushes t to the stack after reading a . It then moves to s with t in the stack. Finally, P moves to q with empty stack after reading b and popping t .
 - ▶ $A_{pq} \Rightarrow A_{pr}A_{rq}$. Then $x = yz$ with $A_{pr} \xRightarrow{*} y$ and $A_{rq} \xRightarrow{*} z$. By IH, P moves from p to r , and then r to q . □

Context-Free Grammars and Pushdown Automata

Lemma

If x can bring P from p with empty stack to q with empty stack, A_{pq} generates x in G .

Proof.

Prove by induction on the length k of computation.

- $k = 0$. The only possible 0-step computation is to stay at the same state while reading ϵ . Hence $x = \epsilon$. Clearly, $A_{pp} \xRightarrow{*} \epsilon$ in G .
- Two possible cases for computation of length $k + 1$.
 - ▶ The stack is empty only at the beginning and end of the computation. If P reads a , pushes t , and moves to r from p at step 1, $(r, t) \in \delta(q, a, \epsilon)$. Similarly, if P reads b , pops t , and moves to q from s at step $k + 1$, $(q, \epsilon) \in \delta(s, b, t)$. Hence $A_{pq} \rightarrow aA_{rs}b \in G$. Let $x = ayb$. By IH, $A_{rs} \xRightarrow{*} y$. We have $A_{pq} \xRightarrow{*} x$.
 - ▶ The stack is empty elsewhere. Let r be a state where the stack becomes empty. Say y and z are the inputs read during the computation from p to r and r to q respectively. Hence $x = yz$. By IH, $A_{pr} \xRightarrow{*} y$ and $A_{rq} \xRightarrow{*} z$. Since $A_{pq} \rightarrow A_{pr}A_{rq} \in G$. We have $A_{pq} \xRightarrow{*} x$. □

Theorem

A language is context-free if and only if some pushdown automaton recognizes it.

Corollary

Every regular language is context-free.

Pumping Lemma

Theorem

If A is a context-free language, then there is a number p (the pumping length) such that for every $s \in A$ with $|s| \geq p$, there is a partition $s = uvxyz$ that

- 1 for each $i \geq 0$, $uv^i xy^i z \in A$;
- 2 $|vy| > 0$; and
- 3 $|vxy| \leq p$.

Proof.

Let $G = (V, \Sigma, R, T)$ be a context-free grammar for A . Define b to be the maximum number of symbols in the right-hand side of a rule. Observe that a parse tree of height h has at most b^h leaves and hence can generate strings of length at most b^h .

Choose $p = b^{|V|+1}$. Let $s \in A$ with $|s| \geq p$ and τ the smallest parse tree for s . Then the height of $\tau \geq |V| + 1$. There are $|V| + 1$ variables along the longest branch. A variable R must appear twice.

Pumping Lemma

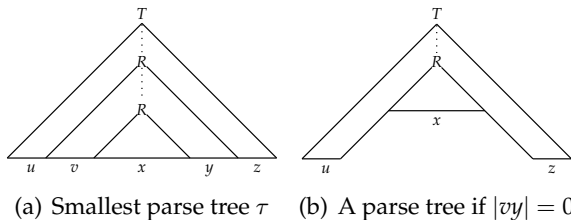


Figure: Pumping Lemma

Proof. (cont'd).

From Figure (a), we see $uv^i xy^i z \in A$ for $i \geq 0$.

Suppose $|vy| = 0$. Then Figure (b) is a smaller parse tree than τ . A contradiction. Hence $|vy| > 0$.

Finally, recall R is in the longest branch of length $|V| + 1$. Hence the subtree R generating $vxxy$ has height $\leq |V| + 1$. $|vxxy| \leq b^{|V|+1} = p$. \square

Pumping Lemma – Examples

Example

Show $B = \{a^n b^n c^n : n \geq 0\}$ is not a context-free language.

Proof.

Let p be the pumping length. $s = a^p b^p c^p \in B$. Consider a partition $s = uvxyz$ with $|vy| > 0$. There are two cases:

- v or y contain more than one type of symbol. Then $uv^2xy^2z \notin B$.
- v and y contain only one type of symbol. Then one of a , b , or c does not appear in v nor y (pigeon hole principle). Hence $uv^2xy^2z \notin B$ for $|vy| > 0$. □

Pumping Lemma – Examples

Example

Show $C = \{a^i b^j c^k : 0 \leq i \leq j \leq k\}$ is not a context-free language.

Proof.

Let p be the pumping length and $s = a^p b^p c^p \in C$. Consider any partition $s = uvxyz$ with $|vy| > 0$. There are two cases:

- v or y contain more than one type of symbol. Then $uv^2xy^2z \notin C$.
- v and y contain only one type of symbol. Then one of a , b , or c does not appear in v nor y . We have three subcases:
 - ▶ a does not appear in v nor y . $uxz \notin C$ for it has more a than b or c .
 - ▶ b does not appear in v nor y . Since $|vy| > 0$, a or c must appear in v or y . If a appears, $uv^2xy^2z \notin C$ for it has more a than b . If c appears, $uxy \notin C$ for it has more b than c .
 - ▶ c does not appear in v nor y . $uv^2xy^2z \notin C$ for it has less c than a or b .

Pumping Lemma – Examples

Example

Show $D = \{ww : w \in \{0, 1\}^*\}$ is not a context-free language.

Proof.

Let p be the pumping length and $s = 0^p 1^p 0^p 1^p$. Consider a partition $s = uvxyz$ with $|vy| > 0$ and $|vxy| \leq p$.

If $0 \dots 0 \overbrace{0 \dots 0 1 \dots 1}^{vxy} 1 \dots 1 0^p 1^p$, uv^2xy^2z moves 1 into the second half and thus $uv^2xy^2z \notin D$. Similarly, uv^2xy^2z moves 0 into the first half if

$0^p 1^p 0 \dots 0 \overbrace{0 \dots 0 1 \dots 1}^{vxy} 1 \dots 1$.

It remains to consider $0^p 1 \dots 1 \overbrace{1 \dots 1 0 \dots 0}^{vxy} 0 \dots 0 1^p$. But then $uxz = 0^p 1^i 0^j 1^p$ with $i < p$ or $j < p$ for $|vy| > 0$. $uxz \notin D$. □