# Audio Tag Annotation and Retrieval by Using Tag Count Information

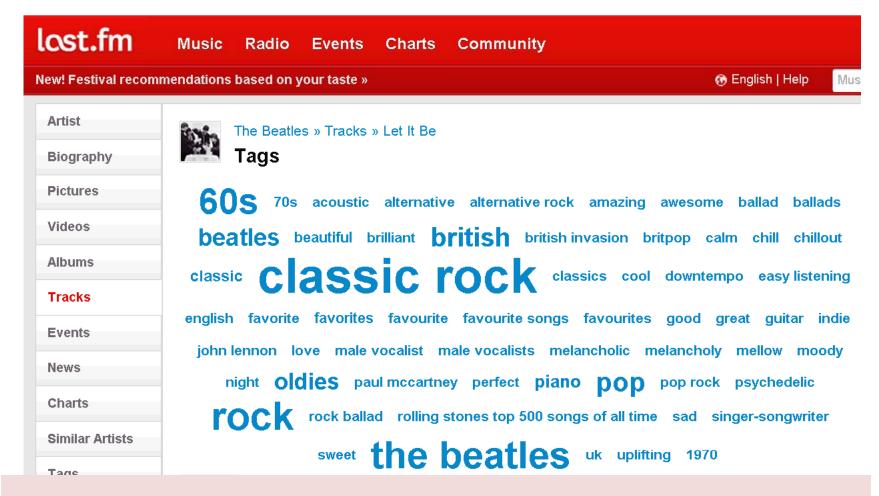
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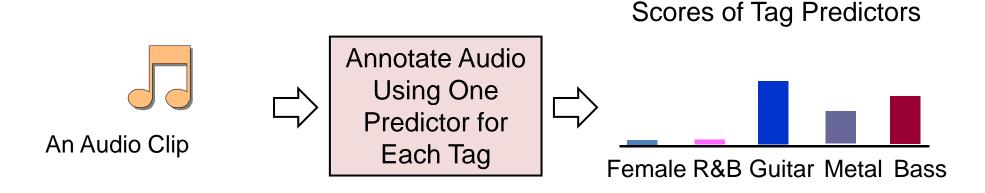
## Social Tagging to Music



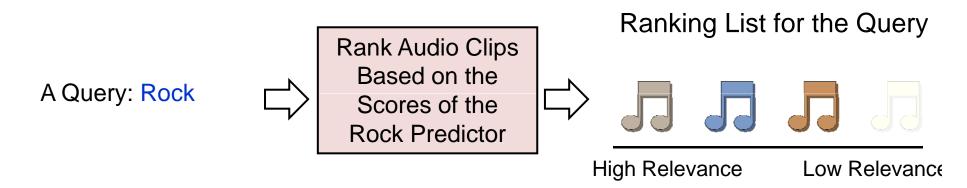
Tag count: the number of different users who have annotated the tag (a larger font indicates a higher tag count)

## Audio Tag Annotation and Retrieval

#### Annotating audio clips with tags



#### Retrieving audio clips using a tag query



# Motivation (1/2)

- **Noisy Social Tags:** 
  - Social tags are assigned by people with different levels of musical knowledge, they Inevitably contain noisy information
  - Social tags are unstructured, free-form text that may contain misspellings
  - Tags may even assigned by malicious users
- Tag count information should be considered in automatic tagging because the count reflects the confidence degree of the tag
  - Tags with high counts are more reliable and credible

# Motivation (2/2)

- In previous works, the tag count is transformed into 1 (with a tag) or 0 (without a tag), by using a threshold
  - Then train a binary classifier for each tag and make predictions about untagged audio clips
- The tag count information are lost
  - a tag assigned twice is treated in the same way as a tag assigned hundreds of times
- Question: how to use the tag count information for audio tag annotation and retrieval?
- Answer: Cost-sensitive Learning with the Tag Counts as Costs

## Factors Affect the Tag Counts

#### **Consistent Agreement** 1.

- When a large number of users consider that an audio clip should be associated with a particular tag, the label information is more reliable
- Only a small portion of an audio clip is related to a certain tag then the tag count will be small
- Tags with higher counts are major property of the audio

#### Tag Bias 2.

- Some types are more often used. (such as "rock")
- Some others are unpopular or hard to recognize. ("Baroque" is less popular than "classic", "drum machine" might easily be recognized as "drum")

#### Song/Album/Artist Popularity: 3.

 Popular songs, albums, and artists usually receive more tags, since people tend to tag music that they like or they are familiar with

# An Example: "Let it Be" and its Tags



New! Festival recommendations based on your taste »

@ English | Help



Artist
Biography
Pictures
Videos
Albums
Tracks
Events
Events News
News



The Beatles » Tracks » Let It Be

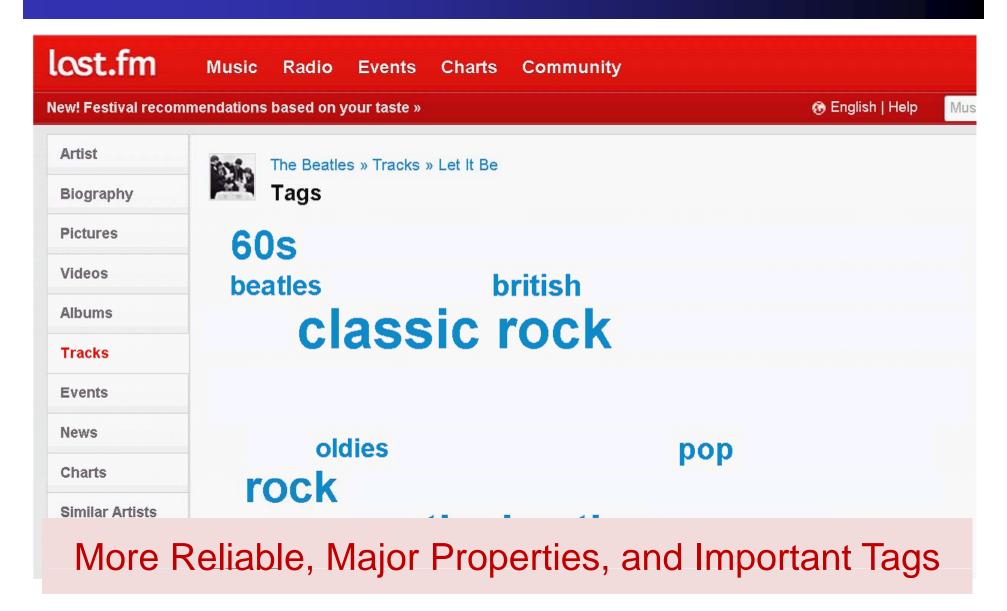
605 70s acoustic alternative alternative rock amazing awesome ballad ballads beatles beautiful brilliant british british invasion britpop calm chill chillout classic Cassic rock classics cool downtempo easy listening english favorite favorites favourite favourite songs favourites good great guitar indie

john lennon love male vocalist male vocalists melancholic melancholy mellow moody night Oldies paul mccartney perfect piano DOD pop rock psychedelic rock ballad rolling stones top 500 songs of all time sad singer-songwriter

sweet the beatles uk uplifting 1970



## An Example: "Let it Be" and its Tags with Higher Counts



## **Cost-sensitive Learning**

- Given some training example (x, y, c), where c is the misclassification cost of this example
- Learn a classifier h which minimizes the expected cost on unseen instances:

$$E[cI(h(\mathbf{x}) \neq y)]$$

where  $I(\cdot)$  is an indicator function that yields 1 if its argument is true

A more general setup of traditional classification problem

## **Cost-sensitive Learning Applications**

#### Business Marketing

- Given some features of potential customers, each customers has a purchasing amount as misclassification cost
- Decide which customers to mail a new catalog
  - Cost-sensitive learning with purchasing amount as cost
- Goal: total profit obtained from some unseen testing customers

#### Audio Tag Annotation with Tag Counts as Costs

- Given some acoustic features of an audio with its tags and tag counts
- Goal: minimize misclassified tag counts
- If 100 users annotate a audio with "rock", but the classifier causes a false negative, then it has to paid a cost equal to 100
- Paid more attentions on the reliable, major, and Important tags

## **Cost-insensitive Support Vector Machine**

Optimization problem:

$$\min_{\substack{w,b,\xi\\ \mathbf{s.t.}}} \frac{1}{2} w^T w + C \sum_i \xi_i$$

$$\mathbf{s.t.} \qquad y_i (w^T x_i + b) \ge 1 - \xi_i ,$$

$$\xi_i \ge 0$$

Train a binary classifier for each tag and gather all instances annotated with this tag as positive example

## Cost-sensitive Support Vector Machine

Optimization problem:

$$\min_{\substack{w,b,\xi\\}} \frac{1}{2} w^T w + C \sum_i c_i \xi_i$$

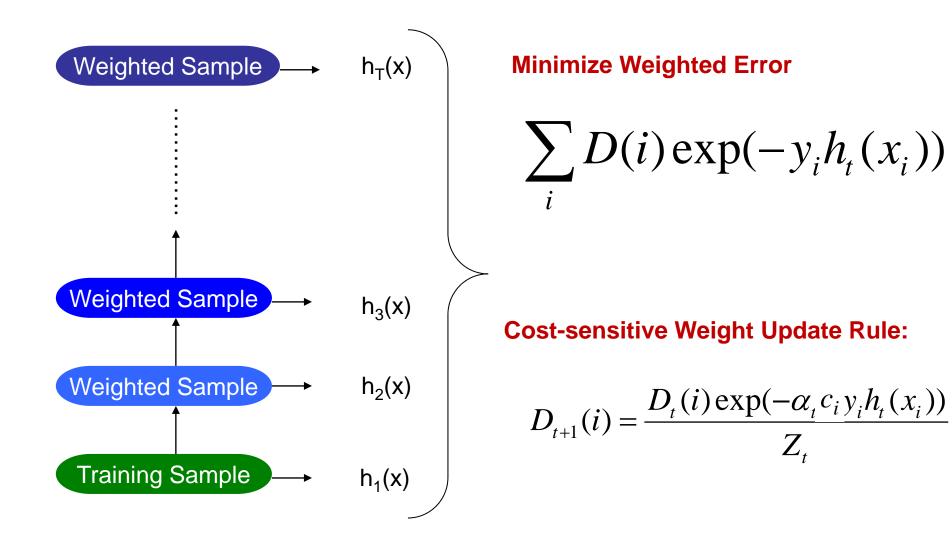
$$\mathbf{s.t.} \qquad y_i (w^T x_i + b) \ge 1 - \xi_i ,$$

$$\xi_i \ge 0$$

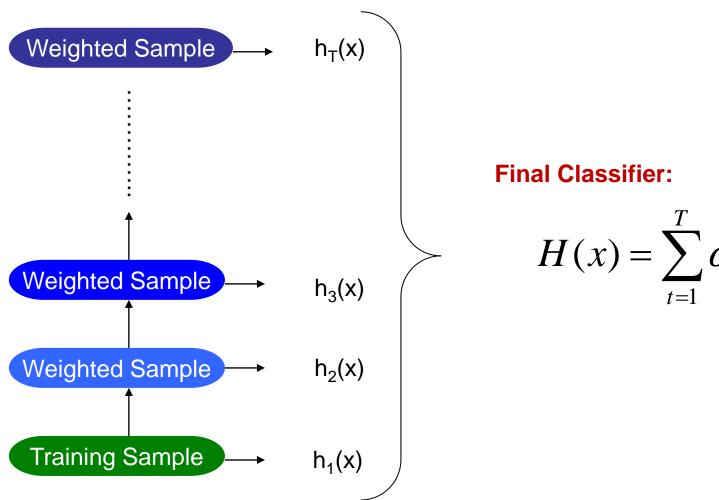
- The cost  $c_i$  is assigned as the tag count for positive examples
- The cost  $c_i$  is assigned uniformly for negative examples
  - Since people do not use negative tags like "non-rock" and "no drum"

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#### Cost-sensitive AdaBoost

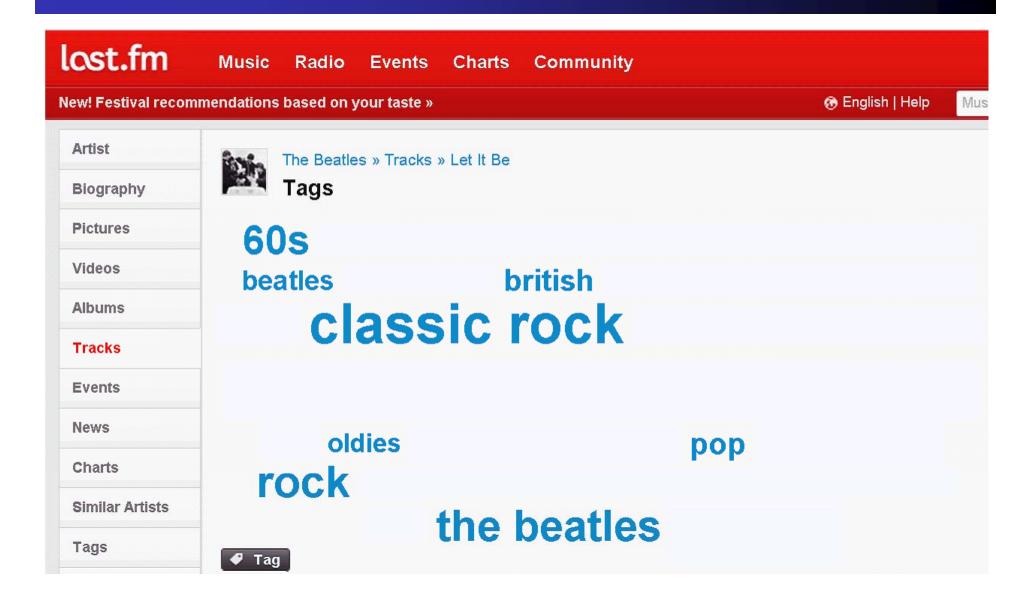


## Cost-sensitive AdaBoost

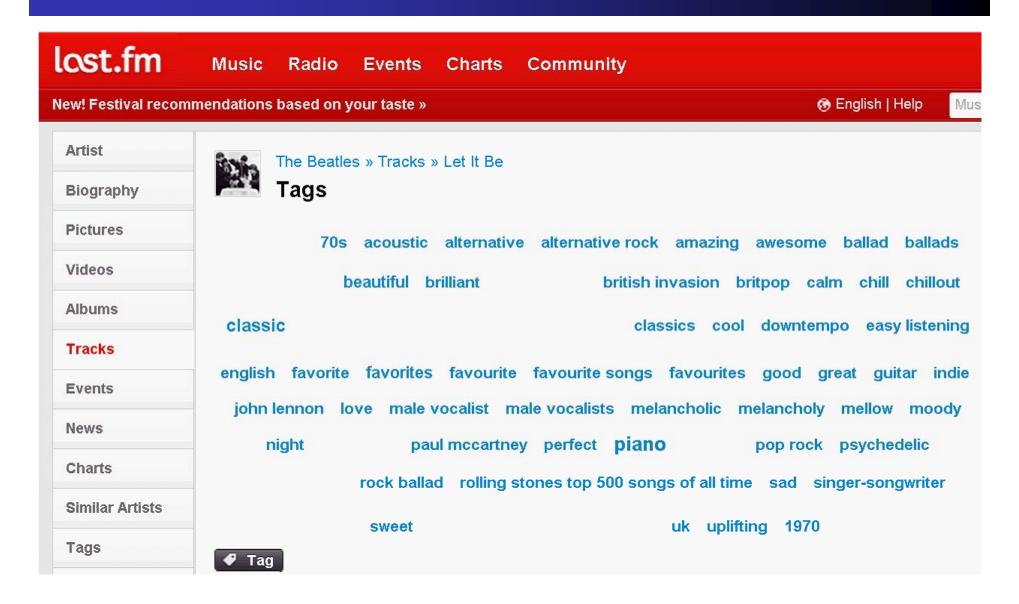


$$H(x) = \sum_{t=1}^{T} \alpha_t h_t(x)$$

#### Cost-sensitive Evaluation Metrics: Which One is Better?

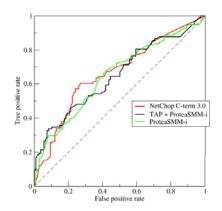


#### Cost-sensitive Evaluation Metrics: Which One is Better?



#### New Evaluation Metrics: Cost-sensitive Area Under ROC

 ROC Curve: is a graphical plot of true positives rate vs. false positives rate as the discrimination threshold is varied



- Cost-sensitive Area Under ROC Curve (AUC): replace the true positive rate by cost-weighted true positive rate
- Clip AUC: given a audio clip, give correct tag higher scores
  - for audio annotation
- Tag AUC: given a tag, give correct tag higher scores
  - for audio retrieval

## New Evaluation Metrics: Cost-sensitive F-measure

Cost-sensitive precision (CSP):

Cost-sensitive recall (CSR):

Cost-sensitive F-measure

$$2 \times \frac{\text{CSP} \times \text{CSR}}{\text{CSP} + \text{CSR}}$$

We evaluate on both cost-sensitive metrics and cost-insensitive metrics

## **Experimental Setup**

- Compare to our winning method (cost-insensitive) in MIREX 2009 audio tagging competition
  - MIREX refers to Music Information Retrieval Evaluation eXchange
- Experiments basically follow the MIREX 2009 setup
  - Download audio data from MajorMiner, a web-based music labeling game: http://majorminer.org/

 Use the same 45 tags and download all the audio clips that are associated with these tags

The resulting audio database contains 2,472 clips

 Select parameters using inner cross-validation on training data

Repeat cross-validation twenty times to reduce variance

metal	instrumental	horns	piano	guitar
ambient	saxophone	house	loud	bass
fast	keyboard	vocal	noise	british
solo	electronica	beat	80s	dance
jazz	drum machine	strings	рор	r&b
female	distortion	voice	rap	male
slow	electronic	quiet	techno	drum
funk	acoustic	rock	organ	soft
country	hip hop	synth	trumpet	punk

## Results of Cost-sensitive Metrics

Mean±St. D.	Cost-sensitive Tag AUC	Cost-sensitive Clip AUC	Cost-sensitive F-measure
AdaBoost <	0.8055±0.0027	·	0.4099±0.0052
CS AdaBoost	0.8169±0.0023	0.8967±0.0005	0.4469±0.0081
	Than 0.8112±0.0022	0.8957±0.0007	0.4354±0.0077
CS SVM	0.8215±0.0023	0.9005±0.0004	0.4593±0.0056
Ensemble <	Q.8334±0.0019	0.8979±0.0007	0.4606±0.0067
CS Ensemble	0.8356±0.0018	0.9032±0.0006	0.4808±0.0072

## Results of Cost-insensitive (Regular) Metrics

Mean±St. D.	Tag AUC	Clip AUC	F-measure
AdaBoost	0.7941±0.0027	0.8773±0.0011	0.3018±0.0035
CS AdaBoost  Better	0.8050±0.0023	0.8854±0.0005	0.3216±0.0049
	0.7992±0.0021	0.8837±0.0007	0.3226±0.0053

Tags with smaller counts may contain noisy labeling information

CSL method can ignore the noisy information by giving a smaller penalty (cost), and thereby train a more accurate classifier

CS Ensemble 0.8247±0.0017 0.8921±0.0005 0.3442±0.0046

## Conclusion

- This paper has presented our novel idea for exploiting tag count information in audio tagging tasks
  - discussed several factors that affect the tag counts
  - consistent agreement is the most important issue
- Formulate the audio tag prediction task as a cost-sensitive classification problem to minimize the misclassified tag counts
- Present cost-sensitive versions of several regular evaluation metrics
- The proposed cost-sensitive methods outperform their costinsensitive counterparts in terms of not only the cost-sensitive evaluation metrics but also the regular evaluation metrics
  - Since the tag count tell us whether we should trust this tag or not

# Thank You