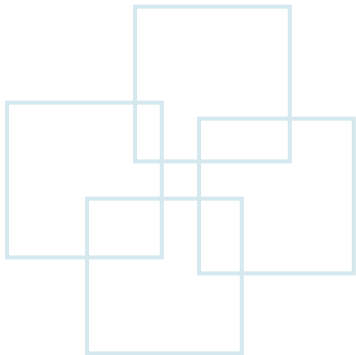


Chapter 4

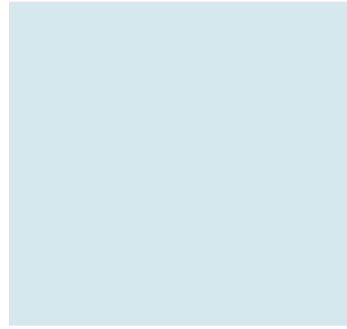
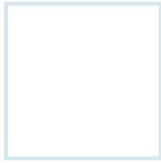
Macro Processors



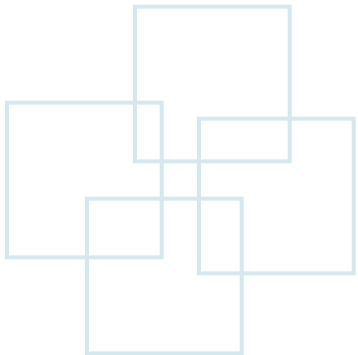


Outline

- Basic Macro Processor Functions
- Machine-Independent Macro Processor Features
- Macro Processor Design Options
- Implementation Examples



Basic Macro Processor Functions





Macro and Macro Processor

- A macro instruction (abbreviated to *macro*) is simply a notational convenience for the programmer.
- A macro represents a commonly used group of statements in the source programming language.
- The *macro processors* do *macro expansion* by replacing each macro instruction with the corresponding group of source language statements.
 - Macro instructions allow the programmer to write a shorthand version of a program, and leave the mechanical details to be handled by the macro processor.
 - E.g., Use a macro `SAVEREGS` to save the contents of all registers on SIC/XE machine, instead of a sequence of seven instructions (`STA`, `STB`, etc.).



Macro Processor

- The functions of a macro processor involves ***the substitution of one group of characters or lines for another.***
 - The design and capabilities of a macro processor may be influenced by the ***form*** of the programming language statements.
 - The ***meaning*** of these statements and their translation into machine languages are ***of no concern*** during the macro expansion.
- The design of a macro processor is usually ***machine independent.***
- Macro processors are commonly used in *assemblers, high-level programming languages, and operating system command languages.*



SIC/XE

Line number	Machine address	Label	Instruction	Operand	D	Object code
5	0000	COPY	START	0		
10	0000	FIRST	STL	RETADR		17202D
12	0003		LDB	#LENGTH		69202D
13			BASE	LENGTH		
15	0006	CLOOP	+JSUB	RDREC		4B101036
20	000A		LDA	LENGTH		032026
25	000D		COMP	#0		290000
30	0010		JEQ	ENDFIL		332007
35	0013		+JSUB	WRREC		4B10105D
40	0017		J	CLOOP		3F2FEC
45	001A	ENDFIL	LDA	EOF		032010
50	001D		STA	BUFFER		0F2016
55	0020		LDA	#3		010003
60	0023		STA	LENGTH		0F200D
65	0026		+JSUB	WRREC		4B10105D
70	002A		J	@RETADR		3E2003
80	002D	EOF	BYTE	C'EOF'		454F46
95	0030	RETADR	RESW	1		
100	0033	LENGTH	RESW	1		
105	0036	BUFFER	RESB	4096		

Read records from input device 'F1' and then write to the output device '05'

```

115 . SUBROUTINE TO READ RECORD INTO BUFFER
120 .
125 1036 RDREC CLEAR X B410
130 1038 CLEAR A B400
132 103A CLEAR S B440
133 103C +LDT #4096 75101000
135 1040 RLOOP TD INPUT E32019
140 1043 JEQ RLOOP 332FFA
145 1046 RD INPUT DB2013
150 1049 COMPR A,S A004
155 104B JEQ EXIT 332008
160 104E STCH BUFFER,X 57C003
165 1051 TIXR T B850
170 1053 JLT RLOOP 3B2FEA
175 1056 EXIT STX LENGTH 134000
180 1059 RSUB 4F0000
185 105C INPUT BYTE X'F1' F1

```

```

195 . SUBROUTINE TO WRITE RECORD FROM BUFFER
200 .
205 105D WRREC CLEAR X B410
212 105F LDT LENGTH 774000
215 1062 WLOOP TD OUTPUT E32011
220 1065 JEQ WLOOP 332FFA
225 1068 LDCH BUFFER,X 53C003
230 106B WD OUTPUT DF2008
235 106E TIXR T B850
240 1070 JLT WLOOP 3B2FEF
245 1073 RSUB 4F0000
250 1076 OUTPUT BYTE X'05' 05

```

255 END FIRST



SIC/XE

Macro definition

Macro name

parameters

Read records from input device 'F1' and then write to the output device '05'

Use macros before macro expansion

Macro invocation

```

5 COPY START 0 COPY FILE FROM INPUT TO OUTPUT
10 RDBUFF MACRO &INDEV, &BUFADR, &RECLTH
15 .
20 . MACRO TO READ RECORD INTO BUFFER
25 .
30 CLEAR X CLEAR LOOP COUNTER
35 CLEAR A
40 CLEAR S
45 +LDT #4096 SET MAXIMUM RECORD LENGTH
50 TD =X'&INDEV' TEST INPUT DEVICE
55 JEQ *-3 LOOP UNTIL READY
60 RD =X'&INDEV' READ CHARACTER INTO REG A
65 COMPR A, S TEST FOR END OF RECORD
70 JEQ *+11 EXIT LOOP IF EOR
75 STCH &BUFADR, X STORE CHARACTER IN BUFFER
80 TIXR T LOOP UNLESS MAXIMUM LENGTH
85 JLT *-19 HAS BEEN REACHED
90 STX &RECLTH SAVE RECORD LENGTH
95 MEND

100 -----WRBUFF MACRO &OUTDEV, &BUFADR, &RECLTH
105 .
110 . MACRO TO WRITE RECORD FROM BUFFER
115 .
120 CLEAR X CLEAR LOOP COUNTER
125 LDT &RECLTH
130 LDCH &BUFADR, X GET CHARACTER FROM BUFFER
135 TD =X'&OUTDEV' TEST OUTPUT DEVICE
140 JEQ *-3 LOOP UNTIL READY
145 WD =X'&OUTDEV' WRITE CHARACTER
150 TIXR T LOOP UNTIL ALL CHARACTERS
155 JLT *-14 HAVE BEEN WRITTEN
160 MEND

165 .
170 . MAIN PROGRAM
175 .
180 FIRST STL RETADR SAVE RETURN ADDRESS
190 CLOOP RDBUFF F1, BUFFER, LENGTH READ RECORD INTO BUFFER
195 LDA LENGTH TEST FOR END OF FILE
200 COMP #0
205 JEQ ENDFIL EXIT IF EOF FOUND
210 WRBUFF 05, BUFFER, LENGTH WRITE OUTPUT RECORD
215 J CLOOP LOOP
220 ENDFIL WRBUFF 05, EOF, THREE INSERT EOF MARKER
225 J @RETADR
230 EOF BYTE C'EOF'
235 THREE WORD 3
240 RETADR RESW 1
245 LENGTH RESW 1 LENGTH OF RECORD
250 BUFFER RESB 4096 4096-BYTE BUFFER AREA
255 END FIRST

```



SIC/XE

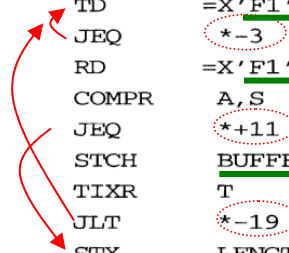


Line number	Label	Instruction	Operand	Comment
5		COPY	START 0	COPY FILE FROM INPUT TO OUTPUT
180	FIRST	STL	RETADR	SAVE RETURN ADDRESS
190	.CLOOP	RDBUFF	F1, BUFFER, LENGTH	READ RECORD INTO BUFFER
190a	CLOOP	CLEAR	X	CLEAR LOOP COUNTER
190b		CLEAR	A	
190c		CLEAR	S	
190d		+LDT	#4096	SET MAXIMUM RECORD LENGTH
190e		TD	=X'F1'	TEST INPUT DEVICE
190f		JEQ	*-3	LOOP UNTIL READY
190g		RD	=X'F1'	READ CHARACTER INTO REG A
190h		COMPR	A, S	TEST FOR END OF RECORD
190i		JEQ	*+11	EXIT LOOP IF EOR
190j		STCH	BUFFER, X	STORE CHARACTER IN BUFFER
190k		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
190l		JLT	*-19	HAS BEEN REACHED
190m		STX	LENGTH	SAVE RECORD LENGTH
195		LDA	LENGTH	TEST FOR END OF FILE
200		COMP	#0	
205		JEQ	ENDFIL	EXIT IF EOF FOUND
210		WRBUFF	05, BUFFER, LENGTH	WRITE OUTPUT RECORD
210a		CLEAR	X	CLEAR LOOP COUNTER
210b		LDT	LENGTH	
210c		LDCH	BUFFER, X	GET CHARACTER FROM BUFFER
210d		TD	=X'05'	TEST OUTPUT DEVICE
210e		JEQ	*-3	LOOP UNTIL READY
210f		WD	=X'05'	WRITE CHARACTER
210g		TIXR	T	LOOP UNTIL ALL CHARACTERS
210h		JLT	*-14	HAVE BEEN WRITTEN
215		J	CLOOP	LOOP
220	.ENDFIL	WRBUFF	05, EOF, THREE	INSERT EOF MARKER
220a	ENDFIL	CLEAR	X	CLEAR LOOP COUNTER
220b		LDT	THREE	
220c		LDCH	EOF, X	GET CHARACTER FROM BUFFER
220d		TD	=X'05'	TEST OUTPUT DEVICE
220e		JEQ	*-3	LOOP UNTIL READY
220f		WD	=X'05'	WRITE CHARACTER
220g		TIXR	T	LOOP UNTIL ALL CHARACTERS
220h		JLT	*-14	HAVE BEEN WRITTEN
225		J	@RETADR	
230	EOF	BYTE	C'EOF'	
235	THREE	WORD	3	
240	RETADR	RESW	1	
245	LENGTH	RESW	1	LENGTH OF RECORD
250	BUFFER	RESB	4096	4096-BYTE BUFFER AREA
255		END	FIRST	

Comment

Read records from input device 'F1' and then write to the output device '05'

Use macros after macros expansion





Macro Expansion Example

- Two new assembler directives
 - **MACRO**: the beginning of a macro
 - **MEND**: the end of a macro
- The macro **name** and **parameters** define a pattern or prototype for the macro.
 - Macro name is the **symbol** before the directive MACRO.
 - In SIC/XE, each **parameter** begins with the character **&**.
 - This facilitates the substitution of parameters during macro expansion.
- A macro invocation will introduce **macro expansion**.
 - In expanding the macro invocation, the arguments are substituted for the parameters.
 - E.g., Line 190,
 - **F1** is substituted for **&INDEV**,
 - **BUFFER** for **&BUFADR**, and
 - **LENGTH** for **&RECLTH**.



Macro Expansion Example (Cont.)

- The macro expansion in this example:
 - The *macro invocation statement* is included as a **comment line**. (serve as documentation)
 - The *label* on the macro invocation statement (e.g., **LOOP**) is retained as a label on the first statement generated in the macro expansion.
- After macro processing, the expanded file can be used as input to the assembler.
 - Each macro invocation introduces the generation of macro body.
 - Statements “JEQ *-3” and “JLT *-14” are used to *avoid label duplication*.
 - Statements in a subroutine appear only once, regardless of how many times the subroutine is called.



Macro Processor Algorithm

- Two pass macro processor
 - Pass 1: All macro definitions are processed.
 - Pass 2: All macro invocation statements are expanded.
- Features of a two-pass macro processor
 - Easy to design.
 - Not allow the body of one macro instruction to contain definitions of other macros ***because all macros would have to be defined during the first pass before any macro invocations were expanded.***
 - Macros inside a macro can't be seen unless the outer macro is invoked and also expanded.
 - Definitions of macros (*nested macros*) by other macros can be useful in some areas.



Example of Macros in a Macro

- A program could run on either SIC or SIC/XE machine by calling the corresponding macros.
- **Defining** MACROS or MACROX does not define RDBUFF and the other macros instructions.
 - The definitions are processed when an invocation to them is **expanded**.

```

1  MACROS      MACRO      {Defines SIC standard version macros}
2  RDBUFF      MACRO      &INDEV, &BUFADR, &RECLTH
    .
    .
    .
3  .           MEND       {End of RDBUFF}
4  WRBUFF      MACRO      &OUTDEV, &BUFADR, &RECLTH
    .
    .
    .
5  .           MEND       {End of WRBUFF}
    .
    .
    .
6  .           MEND       {End of MACROS}

```

SIC

```

1  MACROX      MACRO      {Defines SIC/XE macros}
2  RDBUFF      MACRO      &INDEV, &BUFADR, &RECLTH
    .
    .
    .
3  .           MEND       {End of RDBUFF}
4  WRBUFF      MACRO      &OUTDEV, &BUFADR, &RECLTH
    .
    .
    .
5  .           MEND       {End of WRBUFF}
    .
    .
    .
6  .           MEND       {End of MACROX}

```

SIC/XE

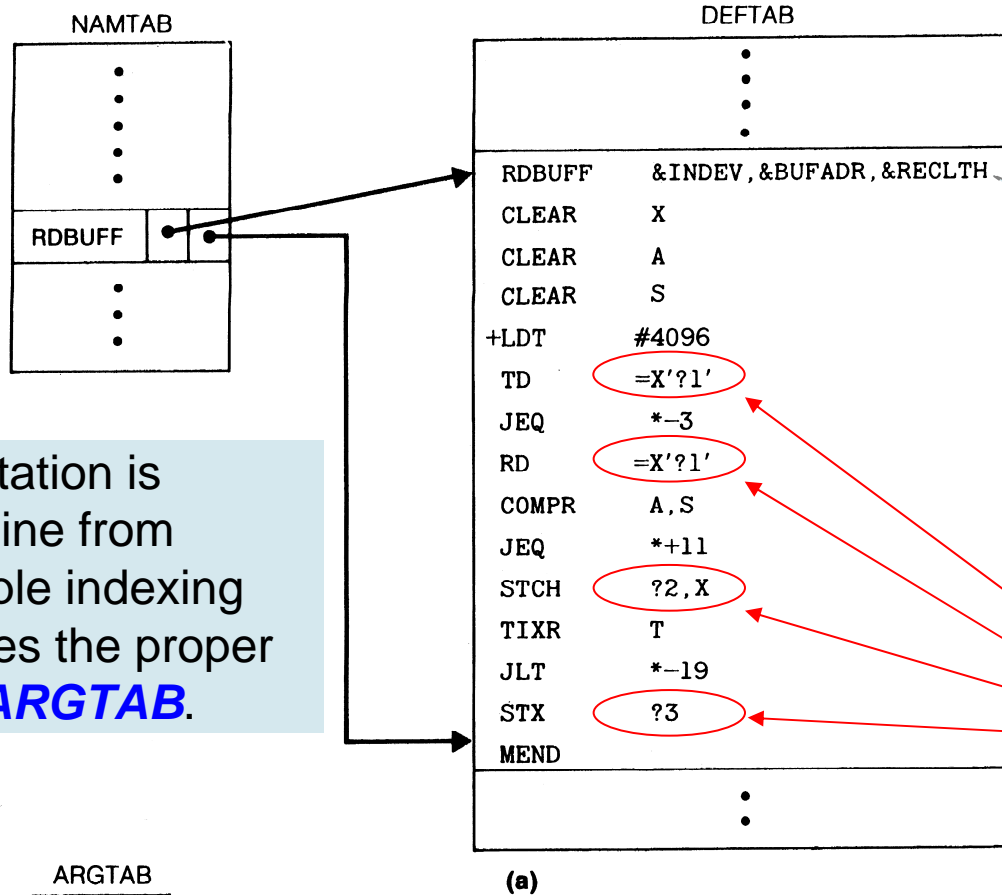


One-Pass Macro Data Structure

- A one-pass algorithm could handle macros in a macro body because it can alternate between **macro definition** and **macro expansion**.
- Because of the one-pass structure, the definition of a macro must appear in the source program **before** any statement that invokes the macro.
- Three data structures involved:
 - Definition table (**DEFTAB**):
 - Macro definitions and body are stored.
 - Comment lines are skipped.
 - References to macro instruction parameters are converted to a **positional notation**.
 - Name table (**NAMTAB**):
 - Macro names with pointers to the beginning and end of the macro in DEFTAB.
 - Argument table (**ARGTAB**):
 - Store **invocation parameters** that are used during the expansion of macro invocation.



One-Pass Data Structure (Cont.)



When the **?n** notation is recognized in a line from **DEFTAB**, a simple indexing operation supplies the proper argument from **ARGTAB**.

Definition of RDBUFF stored in DEFTAB.

Positioning notation (to enhance the performance on macro expansion)

Macro invocation (Line 190):
CLOOP RDBUFF F1, BUFFER, LENGTH



One-Pass Macro Algorithm

- Procedure **DEFINE**:
 - Being called when the beginning of a macro definition is recognized.
 - Make appropriate entries in *DEFTAB* and *NAMTAB*.
- Procedure **EXPAND**:
 - Being called to set up the argument values in *ARGTAB*.
 - Expand a macro invocation statement.
- Procedure **GETLINE**:
 - Being called at several points to get a line in the algorithm:
 - The line may come from
 - The input file (EXPANDING = FALSE)
 - The DEFTAB (EXPANDING = TRUE)
- Counter **LEVEL**:
 - Count the macro level (similar to match left and right parentheses):
 - When a MACRO directive is encountered, LEVEL is advanced by 1.
 - When a MEND directive is encountered, LEVEL is decreased by 1.

Note: Most macro processors allow the definitions of commonly used macro instructions to appear in a standard system library (to make macro uses convenient).



One-Pass Macro Algorithm (Cont.)

```

begin {macro processor}
  EXPANDING := FALSE
  while OPCODE ≠ 'END' do
    begin
      GETLINE
      PROCESSLINE
    end {while}
  end {macro processor}

```

```

else if OPCODE = 'MEND' then
  LEVEL := LEVEL - 1
end {if not comment}
end {while}
store in NAMTAB pointers to beginning and end of definition
end {DEFINE}

```

```

procedure PROCESSLINE
begin
  search NAMTAB for OPCODE
  if found then
    EXPAND
  else if OPCODE = 'MACRO' then
    DEFINE
  else write source line to expanded file
end {PROCESSLINE}

```

```

procedure EXPAND
begin
  EXPANDING := TRUE
  get first line of macro definition {prototype} from DEFTAB
  set up arguments from macro invocation in ARGTAB
  write macro invocation to expanded file as a comment
  while not end of macro definition do
    begin
      GETLINE
      PROCESSLINE
    end {while}
  EXPANDING := FALSE
end {EXPAND}

```

```

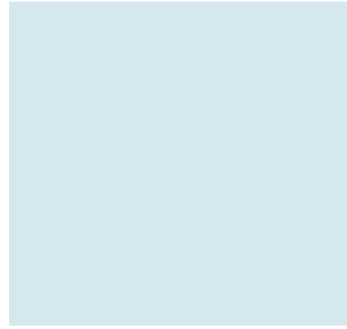
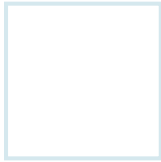
procedure DEFINE
begin
  enter macro name into NAMTAB
  enter macro prototype into DEFTAB
  LEVEL := 1
  while LEVEL > 0 do
    begin
      GETLINE
      if this is not a comment line then
        begin
          substitute positional notation for parameters
          enter line into DEFTAB
          if OPCODE = 'MACRO' then
            LEVEL := LEVEL + 1

```

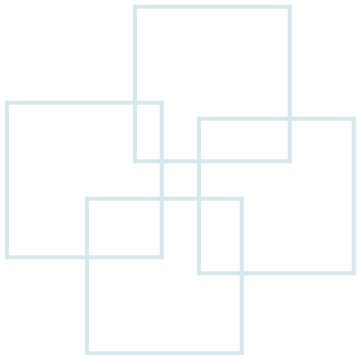
```

procedure GETLINE
begin
  if EXPANDING then
    begin
      get next line of macro definition from DEFTAB
      substitute arguments from ARGTAB for positional notation
    end {if}
  else
    read next line from input file
  end {GETLINE}

```

Machine-Independent Macro Processor Features





Concatenation of Macro Parameters

- Suppose that a macro instruction is name **&ID**, the body of the macro definition like

LDA X&ID1

- **&ID** is concatenated after the character string X and before 1.
- The end of the parameter is not marked.
- ***Special concatenation operator***
 - Most macro processors use it to solve the right marker problem.
 - In SIC, this operator is \rightarrow , so that the above example can be written as:

LDA X&ID \rightarrow 1



Concatenation of Macro Parameters (Cont.)

```

1  SUM      MACRO    &ID
2           LDA      X&ID→1
3           ADD      X&ID→2
4           ADD      X&ID→3
5           STA      X&ID→S
6           MEND

```

```

SUM      A
↓
LDA      XA1
ADD      XA2
ADD      XA3
STA      XAS

```

```

SUM      BETA
↓
LDA      XBETA1
ADD      XBETA2
ADD      XBETA3
STA      XBETAS

```



Generation of Unique Labels

- If the example program in this chapter include a label on the TD statement (Line 135), this label would be defined twice.
 - The relative addressing in a source statement (e.g., ***-3** and ***-14**) would not be acceptable for long jumps.
 - Long jumps over several instructions are inconvenient, error-prone, and difficult to read.
- Many processor creates **special labels** within macros instructions to solve the labeling problem.
 - Each symbol begins with **\$** is modified by **\$xx**, where **xx** is a two-character alphanumeric counter.
 - E.g., first expansion with **\$AA**, and the succeeding is **\$AB**, **\$AC**, etc.



Generation of Unique Labels (Cont.)

```

25  RDBUFF  MACRO  &INDEV, &BUFADR, &RECLTH
30          CLEAR  X          CLEAR LOOP COUNTER
35          CLEAR  A
40          CLEAR  S
45          +LDT   #4096      SET MAXIMUM RECORD LENGTH
50  $LOOP   TD     =X'&INDEV'  TEST INPUT DEVICE
55          JEQ    $LOOP      LOOP UNTIL READY
60          RD     =X'&INDEV'  READ CHARACTER INTO REG A
65          COMPR A, S        TEST FOR END OF RECORD
70          JEQ    $EXIT      EXIT LOOP IF EOR
75          STCH  &BUFADR, X  STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENGTH
85          JLT   $LOOP      HAS BEEN REACHED
90  $EXIT   STX    &RECLTH    SAVE RECORD LENGTH
95          MEND

```

Macro

```

RDBUFF  F1, BUFFER, LENGTH

30          CLEAR  X          CLEAR LOOP COUNTER
35          CLEAR  A
40          CLEAR  S
45          +LDT   #4096      SET MAXIMUM RECORD LENGTH
50  $AALoop TD     =X'F1'     TEST INPUT DEVICE
55          JEQ    $AALoop    LOOP UNTIL READY
60          RD     =X'F1'     READ CHARACTER INTO REG A
65          COMPR A, S        TEST FOR END OF RECORD
70          JEQ    $AAEXIT    EXIT LOOP IF EOR
75          STCH  BUFFER, X   STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENGTH
85          JLT   $AALoop    HAS BEEN REACHED
90  $AAEXIT STX    LENGTH    SAVE RECORD LENGTH

```

After macro expansion with the macro invocation:
RDBUF F1, BUFFER, LENGTH



Conditional Macro Expansion

- Most macro processors can modify the sequence of statements generated for a macro expansion, *depending on the arguments* supplied in the macro invocation.
- ***For example*** (listed in the next slides):
 - The definition of the macro **RDBUFF** has two additional parameters:
 - **&EOR**: Specify a hexadecimal character code that marks the end of a record.
 - **&MAXLTH**: Specify the maximum length record that can be read.



Conditional Macro Expansion (Cont.)

SET is a macro processor directive.

&EORCK is a *macro-time variable* (also called *set symbol*) that is used to store working values during macro expansion.

- Any symbols that begin with the character **&** and that is not a macro instruction parameter is assumed to be a macro-time variable.

- All such variables are initialized to a value as **0**.

```

25  RDBUFF  MACRO  &INDEV, &BUFADR, &RECLTH, &EOR, &MAXLTH
26          IF    (&EOR NE '')
27  &EORCK  SET    1
28          ENDIF
30          CLEAR X          CLEAR LOOP COUNTER
35          CLEAR A
38          IF    (&EORCK EQ 1)
40          LDCH  =X'&EOR'    SET EOR CHARACTER
42          RMO   A, S
43          ENDIF
44          IF    (&MAXLTH EQ '')
45          +LDT  #4096        SET MAX LENGTH = 4096
46          ELSE
47          +LDT  #&MAXLTH    SET MAXIMUM RECORD LENGTH
48          ENDIF
50  $LOOP   TD    =X'&INDEV'  TEST INPUT DEVICE
55          JEQ   $LOOP      LOOP UNTIL READY
60          RD    =X'&INDEV'  READ CHARACTER INTO REG A
63          IF    (&EORCK EQ 1)
65          COMPR A, S        TEST FOR END OF RECORD
70          JEQ   $EXIT      EXIT LOOP IF EOR
73          ENDIF
75          STCH  &BUFADR, X  STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENGTH
85          JLT   $LOOP      HAS BEEN REACHED
90  $EXIT   STX   &RECLTH    SAVE RECORD LENGTH
95          MEND

```

If an argument corresponding to **&EOR**, the variable **&EORCK** is set to **1**. Otherwise, **&EORCK** remains **0**.

```

.          RDBUFF  F3, BUF, RECL, 04, 2048
30          CLEAR  X          CLEAR LOOP COUNTER
35          CLEAR  A
40          LDCH  =X'04'      SET EOR CHARACTER
42          RMO   A, S
47          +LDT  #2048      SET MAXIMUM RECORD LENGTH
50  $AALoop TD    =X'F3'      TEST INPUT DEVICE
55          JEQ   $AALoop    LOOP UNTIL READY
60          RD    =X'F3'      READ CHARACTER INTO REG A
65          COMPR A, S        TEST FOR END OF RECORD
70          JEQ   $AAEXIT    EXIT LOOP IF EOR
75          STCH  BUF, X     STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENGTH
85          JLT   $AALoop    HAS BEEN REACHED
90  $AAEXIT  STX   RECL      SAVE RECORD LENGTH

```

If **&MAXLTH** equals to the null string, Line 45 is generated. Otherwise Line 47 is generated.

Examining the value of variables is faster than repeating the original test, especially if the test involves complicated expression.



Conditional Macro Expansion (Cont.)

- The macro processor must maintain a symbol table that contains the values of all used macro-time variables.
- The testing of Boolean expressions in **IF** statements occurs *at the time macros are expanded*.
- Entries in this table are made or modified when **SET** statements are used.
- When an **IF** statement is encountered, the Boolean expression is evaluated to determine which part of statements should be expanded.

```

25  RDBUFF  MACRO  &INDEV, &BUFADR, &RECLTH, &EOR, &MAXLTH
26          IF    (&EOR NE '')
27  &EORCK  SET    1
28          ENDIF
30          CLEAR X          CLEAR LOOP COUNTER
35          CLEAR A
38          IF    (&EORCK EQ 1)
40          LDCH  =X'&EOR'   SET EOR CHARACTER
42          RMO   A, S
43          ENDIF
44          IF    (&MAXLTH EQ '')
45          +LDT  #4096      SET MAX LENGTH = 4096
46          ELSE
47          +LDT  #&MAXLTH  SET MAXIMUM RECORD LENGTH
48          ENDIF
50  $LOOP   TD    =X'&INDEV'  TEST INPUT DEVICE
55          JEQ   $LOOP     LOOP UNTIL READY
60          RD    =X'&INDEV'  READ CHARACTER INTO REG A
63          IF    (&EORCK EQ 1)
65          COMPR A, S      TEST FOR END OF RECORD
70          JEQ   $EXIT     EXIT LOOP IF EOR
73          ENDIF
75          STCH  &BUFADR, X  STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENGTH
85          JLT   $LOOP     HAS BEEN REACHED
90  $EXIT   STX   &RECLTH   SAVE RECORD LENGTH
95          MEND

```

```

          RDBUFF  0E, BUFFER, LENGTH, , 80
          CLEAR  X          CLEAR LOOP COUNTER
          CLEAR  A
          +LDT   #80      SET MAXIMUM RECORD LENGTH
50  $ABLOOP TD    =X'0E'   TEST INPUT DEVICE
55          JEQ   $ABLOOP  LOOP UNTIL READY
60          RD    =X'0E'   READ CHARACTER INTO REG A
75          STCH  BUFFER, X STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENGTH
87          JLT   $ABLOOP  HAS BEEN REACHED
90  $ABEXIT STX   LENGTH   SAVE RECORD LENGTH

```




Conditional Macro Expansion (Cont.)

The **nested IF** structure is not allowed in this example.

```

25  RDBUFF  MACRO  &INDEV, &BUFADR, &RECLTH, &EOR, &MAXLTH
26          IF    (&EOR NE '')
27          SET   1
28          ENDIF
30          CLEAR X          CLEAR LOOP COUNTER
35          CLEAR A
38          IF    (&EORCK EQ 1)
40          LDCH  =X'&EOR'    SET EOR CHARACTER
42          RMO   A, S
43          ENDIF
44          IF    (&MAXLTH EQ '')
45          +LDT  #4096       SET MAX LENGTH = 4096
46          ELSE
47          +LDT  #&MAXLTH    SET MAXIMUM RECORD LENGTH
48          ENDIF
50  $LOOP   TD    =X'&INDEV'  TEST INPUT DEVICE
55          JEQ   $LOOP      LOOP UNTIL READY
60          RD    =X'&INDEV'  READ CHARACTER INTO REG A
63          IF    (&EORCK EQ 1)
65          COMPR A, S        TEST FOR END OF RECORD
70          JEQ   $EXIT      EXIT LOOP IF EOR
73          ENDIF
75          STCH  &BUFADR, X  STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENGTH
85          JLT  $LOOP      HAS BEEN REACHED
90  $EXIT   STX  &RECLTH    SAVE RECORD LENGTH
95          MEND

```

```

.          RDBUFF  F1, BUFF, RLENG, 04
30          CLEAR  X          CLEAR LOOP COUNTER
35          CLEAR  A
40          LDCH  =X'04'      SET EOR CHARACTER
42          RMO   A, S
45          +LDT  #4096       SET MAX LENGTH = 4096
50  $ACLOOP TD    =X'F1'      TEST INPUT DEVICE
55          JEQ   $ACLOOP    LOOP UNTIL READY
60          RD    =X'F1'      READ CHARACTER INTO REG
65          COMPR A, S        TEST FOR END OF RECORD
70          JEQ   $ACEXIT    EXIT LOOP IF EOR
75          STCH  BUFF, X    STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENG
85          JLT  $ACLOOP    HAS BEEN REACHED
90  $ACEXIT STX  RLENG      SAVE RECORD LENGTH

```

Test at run time.



Conditional Macro Expansion (Cont.)

- The macro-time **IF-THEN-ELSE** structure provides a mechanism for either generating or skipping selected statements in the macro body.
- The macro-time *looping* statement **WHILE** specifies that the following lines (until the next **ENDW**) are to be generated repeated as long as a particular condition is true.
- The programmer is also allowed to provide a list corresponding to the same parameter.
 - E.g., **(00, 03, 04)** corresponds to the parameter **&EOR**.



Conditional Macro Expansion (Cont.)

%NTIMES is a macro processor function that returns the number of members in an argument list. E.g., when **&EOR = (00, 03, 04)**, **%NITEMS(&EOR)** returns **3**.

&CTR is used to count the number of times the lines following the WHILE have been generated.

&EORCT = 3

```

25  RDBUFF'  MACRO  &INDEV, &BUFADR, &RECLTH, &EOR
27  &EORCT  SET    %NITEMS (&EOR)
30          CLEAR  X          CLEAR LOOP COUNTER
35          CLEAR  A
45          +LDT   #4096      SET MAX LENGTH = 4096
50  $LOOP   TD     =X'&INDEV'  TEST INPUT DEVICE
55          JEQ    $LOOP      LOOP UNTIL READY
60          RD     =X'&INDEV'  READ CHARACTER INTO REG A
63  &CTR    SET    1          Initialized to 1
64          WHILE (&CTR LE &EORCT)
65          COMP  =X'0000&EOR[&CTR]'
70          JEQ  $EXIT
71  &CTR    SET    &CTR+1    Incremented by 1
73          ENDW
75          STCH  &BUFADR, X   STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENGTH
85          JLT  $LOOP      HAS BEEN REACHED
90  $EXIT   STX    &RECLTH   SAVE RECORD LENGTH
100         MEND

```

```

.          RDBUFF  F2, BUFFER, LENGTH, (00, 03, 04)
30          CLEAR  X          CLEAR LOOP COUNTER
35          CLEAR  A
45          +LDT   #4096      SET MAX LENGTH = 4096
50  $AALoop TD     =X'F2'     TEST INPUT DEVICE
55          JEQ    $AALoop    LOOP UNTIL READY
60          RD     =X'F2'     READ CHARACTER INTO REG A
65          COMP  =X'000000'
70          JEQ  $AAEXIT
65          COMP  =X'000003'
70          JEQ  $AAEXIT
65          COMP  =X'000004'
70          JEQ  $AAEXIT
75          STCH  BUFFER, X   STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENGTH
85          JLT  $AALoop    HAS BEEN REACHED
90  $AAEXIT  STX    LENGTH   SAVE RECORD LENGTH

```

Generated 3 times

The **nested WHILE** structure is not allowed in this example.



Keyword Macro Parameters

- Format of macro parameters:

- **Positional parameters:**

- **Parameters in the macro prototype** and **arguments in the macro invocation statement** were associated with each other according to their positions.

- **Keyword parameters:**

- Only parameters that has corresponding arguments in the macro invocation need to be listed. (Others adopt the default values.)
 - Simplify the macro definition in many cases.
 - Good for macros with a large number of parameters.
 - For example: macro GENER has 10 parameters
 - Positional parameter method: `GENER ,,DIRECT,,,,,3`
 - Keyword parameter method: `GENER TYPE=DIRECT, CHANNEL=3`



Keyword Macro Parameters

Specify a keyword parameter

Default value

```

25  RDBUFF  MACRO  &INDEV=F1, &BUFADR=, &RECLTH=, &EOR=04, &MAXLTH=4096
26          IF    (&EOR NE ' ')
27  &EORCK  SET    1
28          ENDIF
30          CLEAR X          CLEAR LOOP COUNTER
35          CLEAR A
38          IF    (&EORCK EQ 1)
40          LDCH  =X'&EOR'   SET EOR CHARACTER
42          RMO   A,S
43          ENDIF
47          +LDT  #&MAXLTH   SET MAXIMUM RECORD LENGTH
50  $LOOP   TD    =X'&INDEV'  TEST INPUT DEVICE
55          JEQ   $LOOP      LOOP UNTIL READY
60          RD    =X'&INDEV'  READ CHARACTER INTO REG A
63          IF    (&EORCK EQ 1)
65          COMPR A,S        TEST FOR END OF RECORD
70          JEQ   $EXIT      EXIT LOOP IF EOR
73          ENDIF
75          STCH  &BUFADR,X   STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENGTH
85          JLT   $LOOP      HAS BEEN REACHED
90  $EXIT   STX    &RECLTH   SAVE RECORD LENGTH
95          MEND

```

```

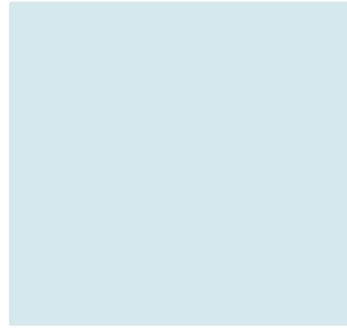
RDBUFF  BUFADR=BUFFER, RECLTH=LENGTH
30          CLEAR  X          CLEAR LOOP COUNTER
35          CLEAR  A
40          LDCH   =X'04'     SET EOR CHARACTER
42          RMO    A,S
47          +LDT   #4096      SET MAXIMUM RECORD LENGTH
50  $AALoop  TD    =X'F1'     TEST INPUT DEVICE
55          JEQ   $AALoop    LOOP UNTIL READY
60          RD    =X'F1'     READ CHARACTER INTO REG A
65          COMPR A,S        TEST FOR END OF RECORD
70          JEQ   $AAEXIT    EXIT LOOP IF EOR
75          STCH  BUFFER,X   STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENGTH
85          JLT   $AALoop    HAS BEEN REACHED
90  $AAEXIT  STX    LENGTH   SAVE RECORD LENGTH

```

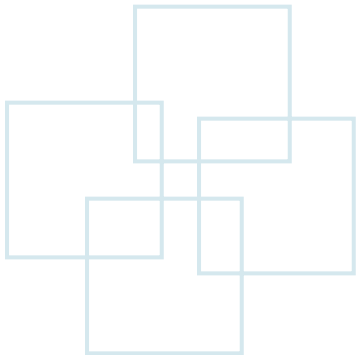
```

RDBUFF  RECLTH=LENGTH, BUFADR=BUFFER, EOR=, INDEV=F3
30          CLEAR  X          CLEAR LOOP COUNTER
35          CLEAR  A
47          +LDT   #4096      SET MAXIMUM RECORD LENGTH
50  $ABLoop  TD    =X'F3'     TEST INPUT DEVICE
55          JEQ   $ABLoop    LOOP UNTIL READY
60          RD    =X'F3'     READ CHARACTER INTO REG A
75          STCH  BUFFER,X   STORE CHARACTER IN BUFFER
80          TIXR  T          LOOP UNLESS MAXIMUM LENGTH
85          JLT   $ABLoop    HAS BEEN REACHED
90  $ABEXIT  STX    LENGTH   SAVE RECORD LENGTH

```



Macro Processor Design Options





Recursive Macro Expansion

Procedure **EXPAND** is called during preprocessing.
EXPANDING = TRUE

Procedure **PROCESSLINE** call **EXPAND** again.
EXPANDING = TRUE

EXPANDING = FALSE

Set **EXPANDING = FALSE**

- The one-pass assembler algorithm introduced in this chapter can't deal with the *invocations of macros within macros.*

Parameter	Value
1	BUFFER
2	LENGTH
3	F1
4	(unused)
.	.

Parameter	Value
1	F1
2	(unused)
.	.

```

10 RDBUFF  MACRO  &BUFADR, &RECLTH, &INDEV
15 .
20 .      MACRO TO READ RECORD INTO BUFFER
25 .
30 .      CLEAR  X          CLEAR LOOP COUNTER
35 .      CLEAR  A
40 .      CLEAR  S
45 .      +LDT   #4096      SET MAXIMUM RECORD LENGTH
50 $LOOP  RDCHAR  &INDEV   READ CHARACTER INTO REG A
65 .      COMPR A, S       TEST FOR END OF RECORD
70 .      JEQ   $EXIT     EXIT LOOP IF EOR
75 .      STCH  &BUFADR, X STORE CHARACTER IN BUFFER
80 .      TIXR  T         LOOP UNLESS MAXIMUM LENGTH
85 .      JLT  $LOOP      HAS BEEN REACHED
90 $EXIT  STX   &RECLTH   SAVE RECORD LENGTH
95 .      MEND
    
```

```

5  RDCHAR  MACRO  &IN      Test-and-wait loop to control access
10 .
15 .      MACRO TO READ CHARACTER INTO REGISTER A
20 .
25 .      TD    =X' &IN'   TEST INPUT DEVICE
30 .      JEQ   *-3       LOOP UNTIL READY
35 .      RD    =X' &IN'   READ CHARACTER
40 .      MEND
    
```

```
RDBUFF  BUFFER, LENGTH, F1
```



Recursive Macro Expansion (Cont.)

- The cause of these difficulties:
 - *The recursive call of the procedure **EXPAND**.*
 - When the RDBUFF macro invocation is encountered, **EXPAND** is called.
 - Later it calls PROCESSLINE for Line 50, which results in another call to **EXPAND** before a return is made from the original call.
 - ***PROCESSLINE** would be called recursively.*
 - From *main (outermost) loop* of the macro processor logic
 - From the loop within **EXPAND**
- If a programming language supports recursive calls (like C), it problem could be solve automatically.
 - Save registers and parameters automatically on each call, and restore them on return.
- If a programming language does not support recursive calls, the looping structure should *save data values on a stack.*



General-Purpose Macro Processors

- General-purpose macro processors are independent to any particular programming language.
 - General-purpose macro processors have higher development cost.
 - The development cost does not need to be repeated.
- The large number of details that needs to be dealt with makes general-purpose macro processors less popular.
 - E.g., Each programming language has its own comments:
 - Pascal and C use special character to mark **the start and end of a comment**.
 - Ada uses a special character to mark **the start of a comment** that is automatically terminated at the end of the source line.
 - FORTRAN uses a special symbol to flag **an entire line** as a comment.
 - Some assembler languages consider characters **following the end of the instructions** as comments.
 - Some recognize comments according **their position** in the source line. (COBOL)



General-Purpose Macro Processors (Cont.)

- A general-purpose macro processor may need to take *groupings* into consideration to group **terms**, **expressions**, and **statements**.
 - Some languages use keywords *begin* and *end* for grouping. (Pascal)
 - Some uses { and } (C and Java)
 - Some uses (and)
- A general problem involves the *tokens* of the programming languages.
 - Tokens are identifiers, constants, operators, and keywords.
 - Languages differ substantially on their tokens.
 - Some have multiple-character operators such as ****** in FORTRAN and **:=** in Pascal.
 - Macro processors may consider them as two characters.
 - Blanks may be significant and may be not.
- Another program is the *syntax* used for macro definition and macro invocation statements.



Macro Processing within Language Translators (Integrated Macro Processor)

- Combining the macro processing functions with the language translator is another design option.
- The simplest method is to combine a **line-by-line macro processor**.
 - The macro processor reads the source program statements and performs all macro processing functions.
 - The output lines are passed to the language translator as they are generated (one at a time).
 - The macro processor operates like an **input routine** for the assembler or compiler.
- Advantages of the line-by-line approach:
 - Avoid making an extra pass over the source program.
 - Combine data structures together. E.g., **OPTAB** and **NAMTAB**.
 - Share utility subroutines and functions.
 - E.g., Scanning input lines, table searching, and converting numeric values.
 - Give diagnostic messages related to the source statement containing errors.
- The main form of communication between integrated macro processor and language translator is the **passing of source statements from one to the other**.



Macro Processing within Language Translators (Cont.)

- The integrated macro processor may use the results of translator operations such as scanning symbols and constants.
 - This is useful when the rules vary from one part of the program to another. (e.g., FORTRAN)
- FORTRAN example:

A Loop: DO 100 I = 1,20

DO is a keyword
100 is a statement number

An assignment: DO 100 I = 1

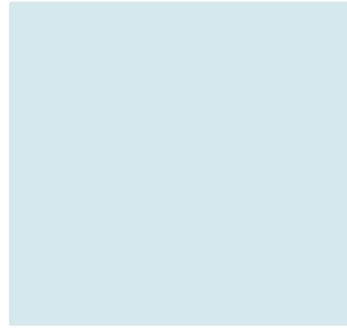
DO100I is an variable

- The macro processor would be very difficult to distinguish them.

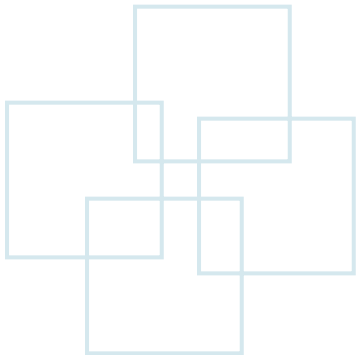


Macro Processing within Language Translators (Cont.)

- An integrated macro processor can support **macro instructions**.
 - Macro instructions depend on the context in which they occur.
- Disadvantages of integrated macro processors:
 - They must be specially designed and written to work with a particular implementation of an assembler or compiler.
 - The costs of development must be added to the cost of the language translator → Make translators more complicate.
 - The size may be a problem if the translator is to run on a computer with limited memory.



Implementation Examples





MASM Macro Processor

- The macro processor of MASM is integrated with *Pass 1 of the assembler*.
- Macros may be redefined in a program to replace the first one. But this is confusing in practice.

[OP1 – OP2]

```

1  ABSDIF  MACRO  OP1,OP2,SIZE
2          LOCAL  EXIT
3          IFNB  <SIZE>      ;; IF SIZE IS NOT BLANK
4          IFDIF <SIZE>,<E>  ;; THEN IT MUST BE E
5          ;: ERROR -- SIZE MUST BE E OR BLANK
6          .ERR
7          EXITM
8          ENDDIF          ;; END OF IFDIF
9          ENDDIF          ;; END OF IFNB
10         MOV   SIZE&AX,OP1 ; COMPUTE ABSOLUTE DIFFERENCE
11         SUB   SIZE&AX,OP2 ; SUBTRACT OP2 FROM OP1
12         JNS   EXIT      ;; EXIT IF RESULT GE 0
13         NEG   SIZE&AX    ;: OTHERWISE CHANGE SIGN
14 EXIT:
15 ENDM

```

Annotations:

- Declare **EXIT** a local label
- Direct MASN to terminate
- Indicate using **EAX** doubleword registers
- Singal MASN an error
- Macro comment

```

ABSDIF  M,N,E
↓
MOV     EAX,M      ; COMPUTE ABSOLUTE DIFFERENCE
SUB     EAX,N
JNS     ??0001
NEG     EAX
??0001:

```

Ordinary assembly comment

```

ABSDIF  J,K
↓
MOV     AX,J      ; COMPUTE ABSOLUTE DIFFERENCE
SUB     AX,K
JNS     ??0000
NEG     AX
??0000:

```

Word registers

```

ABSDIF  P,Q,X
↓
;: ERROR -- SIZE MUST BE E OR BLANK

```

Generate unique names for labels: ??0000 ~ ??FFFF



MASM Macro Processor (Cont.)

IRP sets S to a sequence of values.

```

1  NODE      MACRO      NAME
2      IRP      S, <'LEFT', 'DATA', 'RIGHT'>
3  NAME&S    DW          0
4      ENDM                      ;; END OF IRP
5      ENDM                      ;; END OF MACRO

```

```

      NODE      X
      ↓
XLEFT  DW          0
XDATA  DW          0
XRIGHT DW          0

```




ANSI C Macro Language

- In ANSI C language, macro definitions and invocations are handled by a **preprocessor**.
- The preprocessor is not integrated with the compiler.
- For example:

```
#define NULL 0
#define EOF (-1)
```

Avoid the common C error of writing = in place of ==.

```
#define EQ == while (I EQ 0) ... → while (I == 0) ...
```

Using macros is more efficient than using functions in this case.

```
#define ABSDIFF(X,Y) ((X) > (Y) ? (X) - (Y) : (Y) - (X))
```

```
ABSDIFF(I+1, J-5) → ((I+1) > (J-5) ? (I+1) - (J-5) : (J-5) - (I+1))
```

```
ABSDIFF(I, 3.14159)    ABSDIFF('D', 'A')
```

Support different data types

```
#define ABSDIFF(X,Y) X > Y ? X - Y : Y - X
```

Result becomes -14 instead of 2.

```
ABSDIFF(3+1, 10-8) → 3+1 > 10-8 ? 3+1-10-8 : 10-8-3+1
```



ANSI C Macro Language (Cont.)

```
#define DISPLAY(EXPR) printf("EXPR = %d\n", EXPR)
```

```
DISPLAY(I*J+1) → printf("EXPR = %d\n", I*J+1)
```

Quoted string won't be expanded

```
#define DISPLAY(EXPR) printf(#EXPR "= %d\n", EXPR)
```

```
DISPLAY(I*J+1) → printf("I*J+1" "= %d\n", I*J+1) ← printf("I*J+1 = %d\n", I*J+1)
```

Special "stringizing" operator #

```
DISPLAY( ABSDIFF(3,8) ) → printf("ABSDIFF(3,8)" "= %d\n", ABSDIFF(3,8))
```

Macro in macro

```
→ printf("ABSDIFF(3,8)" "= %d\n", ",((3) > (8) ? (3) - (8) : *8) - (3))")
```

If the body of a macro contains a token that happens to match the name of the macro, the token is not replaced during recanning.



ANSI C Macro Language (Cont.)

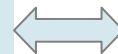
- Conditional compilation

- To make sure that a macro (or other name) is defined at least once:

```
#ifndef BUFFER_SIZE
#define BUFFER_SIZE 1024
#endif
```

- Control debugging statements:

```
#define DEBUG 1
.
.
.
#if DEBUG == 1
printf(...) /* debugging output */
#endif
```



```
#ifdef DEBUG
printf(...) /* debugging output */
#endif
```



ELENA Macro Processor

- The ELENA is a general-purpose macro processor.
 - It is a research tool, not a commercial software product.
- Macro definitions in ELENA are composed of a *header* and a *body*.
 - The header is not required to have any special form.
 - It consists of a sequence of *keywords* and *parameter markers*.
 - Parameter markers are identified by the special character `%`.
 - At least one of the first two tokens in a macro header must be a *keyword*, not a parameter marker.
 - A *macro invocation* is a *sequence of tokens* that matches the *macro header*.

`%1 = %2 + %3` \Rightarrow `ALPHA = BETA + GAMMA`

Header

Invocation

`ADD %1 TO THE VALUE OF %2` \Rightarrow `ADD 10 TO THE VALUE OF INDEX`

Header

Invocation



ELENA Macro Processor (Cont.)

`%1 := ABSDIFF(%2,%3)` **Header**

(a)

`%1 = (%2) > (%3) ? (%2) - (%3) : (%3) - (%2)` **Body for C**

(b)

`Z := ABSDIFF(X,Y)` **Macro invocation**



`Z = (X) > (Y) ? (X) - (Y) : (Y) - (X)`

(c)

After macro expansion

	MOV	EAX,%2
	SUB	EAX,%3
	JNS	&STOR
	NEG	EAX
&STOR	MOV	EAX,%1

(d)

Body for assembly

`Z := ABSDIFF(X,Y)` **Macro invocation**



```

MOV    EAX,X
SUB    EAX,Y
JNS    STOR0001
NEG    EAX
STOR0001 MOV    EAX,Z

```

(e)

After macro expansion

&STOR is changed to &STOR0001 because & identify &STOR as a local label within the macro definition.



ELENA Macro Processor (Cont.)

ADD %1 TO THE FIRST %2 ELEMENTS OF V

Header

Set macro-time variable **.LAA** to 1 (a)

```

      .SET .LAA = 1
.E    V(.LAA) = V(.LAA) + %1
      .SET .LAA = .LAA + 1
      .IF .LAA LE %2 .JUMP .E

```

Body

Increase 1 to **.LAA**

The macro-time instruction **.IF** causes the macro processor to jump back to the line with the macro-time label **.E**, if **.LAA < %2**.

(b)

Macro invocation

ADD 5 TO THE FIRST 3 ELEMENTS OF V



```

V(1) = V(1) + 5
V(2) = V(2) + 5
V(3) = V(3) + 5

```

After macro expansion

(c)



ELENA Macro Processor (Cont.)

- The ELENA macro processor uses a macro definition table.
- A macro is identified by the sequence of keywords that appear in its header.

- For example: Two macro headers

ADD %1 TO %2

ADD %1 TO THE FIRST ELEMENT OF %2

DISPLAY %1

%1 TABLE

Header

DISPLAY TABLE

Invocation

Ambiguous

- ELENA constructs an *index* of all macro headers according to *the keywords in the first two tokens* of the header.

- Invocation should match at least one of their first tokens.

A SUM B, C (Invocation): Compare all macro headers with the first token is A or the second token is SUM

A = B + 1

Invocation

%1 = %2 + %3

%1 = %2 + 1

Matched header: select the header with the fewest parameters. Otherwise, select the most recently defined macro.