Denotational Semantics

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This course note ...

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Course outline

- Unit 1. Basic domain theory.
- Unit 2. Denotational semantics of functional programs and **While** programs.
- Unit 3. Non-standard semantics.

Each unit consists of 2 hours of lecture and 1 hour of lab/tutor.

Giving Meaning to Programs Semantic Domains

Syntax and Semantics

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- Syntax:

let f n = n * n

let k = f = 10

Semantics:

f is a function computing the square of its argument n;

k is the result of applying f to integer 10.

Giving Meaning to Programs Semantic Domains

Semantics of Programming Languages

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- Operational semantics: A program means what a machine interprets it to be.
- Denotational semantics: A program denotes a mathematical object independent of its machine execution.
- The denotational semantics and the operational semantics of a programming language shall closely relate to each other.
- Programs shall have precise and consistent meaning.

Non-terminating Programs

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Possible answers:

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$$g_1(n) = \begin{cases} T & \text{if } n \text{ is even,} \\ F & \text{if } n \text{ is odd.} \end{cases}$$

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- ▶ g₃(n) is undefined for all n, as the execution will not terminate (or, will not terminate normally).

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Which interpretation is accurate?

Non-terminating Programs, Continued

Which of the following meaning of g is more accurate?

Note: We use \uparrow as a shorthand for non-termination or abnormal termination. Functions g_3, g_4 , and g_5 are *partial* functions.

A Notation for Functions

$$g_1(n) = \begin{cases} T & \text{if } n \text{ is even} \\ F & \text{if } n \text{ is odd} \end{cases} \qquad g_1 = \begin{cases} (2n,T) \mid n \ge 0 \} \cup \\ \{(2n+1,F) \mid n \ge 0 \end{cases}$$

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$$g_3(n) = \uparrow \qquad g_3 = \emptyset$$

A Notation for Functions

$g_1(n)$	=	{ Τ _	if <i>n</i> is even	<i>g</i> 1	=	$\{(2n, \mathbf{T}) \mid n \ge 0\} \cup$
81()		ĮΕ	if <i>n</i> is odd	01		$\{(2n+1,F) \mid n \ge 0\}$
$g_2(n)$	=	∫ F	if <i>n</i> is even	ØD	=	$\{(2n, \mathbf{F}) \mid n \geq 0\} \cup$
		ΤJ	if <i>n</i> is odd	62		$\{(2n+1,\mathrm{T})\mid n\geq 0\}$
$g_3(n)$	=	↑ I		g 3	=	Ø
		(T	if <i>n</i> = 0			
$g_4(n)$	=	γ F	if $n = 1$	g 4	=	$\{(0,T), (1,F)\}$
		l 1	otherwise			

Giving Meaning to Programs Semantic Domains

A Notation for Functions

For a (partial) function f, we use the notation $f = \{(d, e) \mid f(d) = e, e \text{ is defined}\}.$

$g_1(n)$	=	$\left\{ \begin{array}{c} T \\ F \end{array} \right.$	if <i>n</i> is even if <i>n</i> is odd	<i>g</i> 1	=	$\{(2n, T) \mid n \ge 0\} \cup \{(2n+1, F) \mid n \ge 0\}$
$g_2(n)$	=	{ F T	if <i>n</i> is even if <i>n</i> is odd	g 2	=	$\begin{array}{l} \{(2n, {\rm F}) \mid n \geq 0\} \cup \\ \{(2n+1, {\rm T}) \mid n \geq 0\} \end{array}$
$g_3(n)$	=	\uparrow		g 3	=	Ø
g4(n)	=	$\left\{ \begin{array}{c} T \\ F \\ \uparrow \end{array} \right.$	if $n = 0$ if $n = 1$ otherwise	g4	=	$\{(0,T), (1,F)\}$
g ₅ (n)	=	$\left\{ \begin{array}{c} F \\ T \\ \uparrow \end{array} \right.$	if $n = 0$ if $n = 1$ otherwise	g 5	=	$\{(0,F), (1,T)\}$

Data Types and Sets

In programming languages, a data type can be viewed as a set of values, along with predefined operations on values in the set.

- ► For type int, we think of the set Z = {..., 2, -1, 0, 1, 2, ...} along with integer operations +, -, ×, ÷, ...
- For type bool, we think of the set B = {T, F}, along with boolean operations ∨, ∧, ¬,....

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This view, however, does not address non-terminating programs.

- ▶ Which element in *B* gives meaning to (g 0)?
- ► Of the 5 meanings g₁, g₂, g₃, g₄, g₅ for g, which one most accurately describes g?

Giving Meaning to Programs Semantic Domains

Data Types and Domains

To address non-termination,

- ► For each data type, an element ⊥ is introduced to the set of values to denote computational divergence.
- ► A partial order is established among the elements in the new set. This set is called the *domain* for the data type.

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We use \sqsubseteq to denote "semantically weaker". We write $x \sqsubseteq y$ to mean that x is less defined than y computationally. That is, x has less information content than y has.

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- Domain *B* illustrated: F



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Partially Ordered Set (poset)

Definition

A partially ordered set (poset) D is a set with a binary relation $\sqsubseteq_D \subseteq D \times D$ such that for every $x, y, z \in D$, the following properties fold:

- 1. (reflexive) $x \sqsubseteq_D x$.
- 2. (anti-symmetric) $x \sqsubseteq_D y$ and $y \sqsubseteq_D x$ implies x = y.
- 3. (transitive) $x \sqsubseteq_D y$ and $y \sqsubseteq_D z$ implies $x \sqsubseteq_D z$.

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- ▶ $B = \{T, F\}$ with $\sqsubseteq_B = \{(F, F), (T, T)\}$ is a poset.

▶ $\mathcal{B} = \{\bot, F, T\}$ with $\sqsubseteq_{\mathcal{B}} = \{(\bot, \bot), (F, F), (T, T), (\bot, F), (\bot, T)\}$ is also a poset.

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Directed Set

Definition

Let *D* be a poset. A set $X \subseteq D$ is *directed* if

- 1. $X \neq \emptyset$.
- 2. For all $x, y \in X$ there is a $z \in X$ such that $x \sqsubseteq_D z$ and $y \sqsubseteq_D z$.

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- ► A directed set X of a poset D can be viewed as an approximation for some computation in D.
- ► It is an approximation because for every two elements x, y ∈ X, there is always a more defined element z ∈ X which x and y can progress to.

Complete Partial Order (cpo)

Definition

Let D be a poset. D is a *complete partial order* (cpo) if

- 1. There is a least element $\perp_D \in D$ such that for all $x \in D$, $\perp_D \sqsubseteq_D x$.
- Every directed set X ⊆ D has a *least upper bound* (lub)
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- We use cpo as the domain for denotational semantics. The terms cpo and domain are used interchangeably.
- The subscript D in \sqsubseteq_D and \bot_D is often omitted if it is clear.

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$\mathsf{Domain}\;\mathcal{N}$



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Giving Meaning to Programs Semantic Domains

A Possible View of Natural Numbers

 $\{n \mid n \geq 3\}$ $\{n \mid n \geq 2\}$ $\{n \mid n \ge 1\}$ $\{n \mid n \ge 0\}$

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A Domain Built from Subsets



Giving Meaning to Programs Semantic Domains

A Domain of Partial Functions



Giving Meaning to Programs Semantic Domains

Domain Lifting

Definition

Let D be a domain. Define poset lift(D) by

- 1. $\operatorname{lift}(D) = D \cup \{\perp_{\operatorname{lift}(D)}\}, \perp_{\operatorname{lift}(D)} \notin D.$
- 2. $x \sqsubseteq_{\text{lift}(D)} y$ if and only if $x = \bot_{\text{lift}(D)}$ or $x \sqsubseteq_D y$.

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 - If D is a domain then lift(D) forms a domain.
 - lift(D) is called the *lifted* domain of D.

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Domain 1 and Domain 2

Example

Let 1 be the poset $\{\bot\}$ where $\bot \sqsubseteq_1 \bot$. 1 is a domain.

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Let 2 = lift(1). Then 2 is a domain. 2 has only two elements, \perp and \top , and $\perp \sqsubseteq_2 \top$.

For domain 2, the least upper bound operator \Box and the greatest lower bound operator \Box are defined by the following.



(Look familiar?)

Giving Meaning to Programs Semantic Domains

The Sum of Two Domains

Definition

Let D and D' be domains. Define poset D + D' by

1. $D + D' = D \cup D' \cup \{\perp_{D+D'}\}$, where the elements in D are made distinct from the elements in D'. $\perp_{D+D'} \notin D \cup D'$.

2. $x \sqsubseteq_{D+D'} y$ if and only if $x = \bot_{D+D'}$ or $x \sqsubseteq_D y$ or $x \sqsubseteq_{D'} y$.

Giving Meaning to Programs Semantic Domains

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- If both D and D' are domains, then D + D' is a domain too.
- D + D' is called the sum of D and D'.

The Coalesced Sum of Two Domains

Definition

Let D and D' be domains. Define poset $D \oplus D'$ by

1. $D \oplus D' = D \cup D' \cup \{\perp_{D \oplus D'}\}$, where the elements in D are made distinct from the elements in D', except \perp_D and $\perp_{D'}$. $\perp_{D \oplus D'} = \perp_D = \perp_{D'}$.

2. $x \sqsubseteq_{D \oplus D'} y$ if and only if $x = \bot_{D \oplus D'}$ or $x \sqsubseteq_D y$ or $x \sqsubseteq_{D'} y$.

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- If both D and D' are domains, then $D \oplus D'$ is a domain too.
- $D \oplus D'$ is called the *coalesced sum* of D and D'.

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The Product of Two Domains

Definition

Let D and D' be domains. Define $D \times D'$ by

- 1. $D \times D' = \{ \langle d, d' \rangle \mid d \in D, d' \in D' \},$ $\perp_{D \times D'} = \langle \perp_D, \perp_{D'} \rangle.$
- 2. $\langle d_1, d'_1 \rangle \sqsubseteq_{D \times D'} \langle d_2, d'_2 \rangle$ if and only if $d_1 \sqsubseteq_D d_2$ and $d'_1 \sqsubseteq_{D'} d'_2$.

The Product of Two Domains

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- If both D and D' are domains, then $D \times D'$ is a domain too.
- $D \times D'$ is called the *product* of D and D'.

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The Smash Product of Two Domains

Definition

Let D and D' be domains. Define $D \otimes D'$ by

- 1. $D \otimes D' = \{ \langle d, d' \rangle \mid d \in D, d' \in D' \}$. $\perp_{D \otimes D'} = \langle \perp_D, d' \rangle = \langle d, \perp_{D'} \rangle$ for any $d \in D$ and $d' \in D'$.
- 2. $\langle d_1, d'_1 \rangle \sqsubseteq_{D \otimes D'} \langle d_2, d'_2 \rangle$ if and only if $\langle d_1, d'_1 \rangle = \bot_{D \otimes D'}$, or $d_1 \sqsubseteq_D d_2$ and $d'_1 \sqsubseteq_{D'} d'_2$.

The Smash Product of Two Domains

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- 1. $D \otimes D' = \{ \langle d, d' \rangle \mid d \in D, d' \in D' \}$. $\perp_{D \otimes D'} = \langle \perp_D, d' \rangle = \langle d, \perp_{D'} \rangle$ for any $d \in D$ and $d' \in D'$.
- 2. $\langle d_1, d'_1 \rangle \sqsubseteq_{D \otimes D'} \langle d_2, d'_2 \rangle$ if and only if $\langle d_1, d'_1 \rangle = \bot_{D \otimes D'}$, or $d_1 \sqsubseteq_D d_2$ and $d'_1 \sqsubseteq_{D'} d'_2$.
 - If both D and D' are domains, then $D \otimes D'$ is a domain too.
 - $D \otimes D'$ is called the *smashed product* of D and D'.

Continuous Function

Definition

Let D and D' be domains, and f be a *total* function from D to D'.

- 1. *f* is monotonic if and only if $f(d_1) \sqsubseteq_{D'} f(d_2)$ whenever $d_1 \sqsubseteq_D d_2$.
- 2. *f* is *continuous* if and only if $f(\bigsqcup X) = \bigsqcup f\{X\}$ for every directed set $X \subseteq D$, where $f\{X\}$ is defined as $\{f(x) \mid x \in X\}$.
- 3. f is strict if and only if $f(\perp_D) = \perp_{D'}$.

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- 3. f is strict if and only if $f(\perp_D) = \perp_{D'}$.
- ▶ If a function *f* is not strict, it is called *non-strict*.
- If a function is continuous then it is monotonic, but the reverse is not true.

Giving Meaning to Programs Semantic Domains

Continuous Function Space

Definition

Let D and D' be domains. Define $D \rightarrow D'$ by

- 1. $D \to D' = \{f \mid f \text{ is a continuous function from } D \text{ to } D'\},\$ and $\perp_{D \to D'} = \{(d, \perp_{D'}) \mid d \in D\}.$
- 2. $f \sqsubseteq_{D \to D'} g$ if and only if for all $d \in D$, $f(d) \sqsubseteq_{D'} g(d)$.

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Continuous Function Space as Domain, I

Theorem (Scott)

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Since *F* is directed, we know that, for any $d \in D$, $\{f(d) \mid f \in F\} \subseteq D'$ is directed as well. Because *D'* is a domain, $\bigsqcup \{f(d) \mid f \in F\}$ exists hence function F^{\sqcup} is well defined. Moreover, by construction, we observe that F^{\sqcup} is the lub of *F*. (To be continued)

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Giving Meaning to Programs Semantic Domains

Continuous Function Space as Domain, II

Proof (Continued).

Why is $\{f(d) \mid f \in F\} \subseteq D'$ directed, and why is F^{\sqcup} the lub of F?

Continuous Function Space as Domain, II

Proof (Continued).

Why is $\{f(d) \mid f \in F\} \subseteq D'$ directed, and why is F^{\sqcup} the lub of F?

Let $u, v \in \{f(d) \mid f \in F\}$. We have u = f d and v = g d for some $f, g \in F$. As F is directed, there is a $h \in F$ such that $f \sqsubseteq_{D \to D'} h$ and $g \sqsubseteq_{D \to D'} h$. That is, $f d \sqsubseteq_{D'} h d$ and $g d \sqsubseteq_{D'} h d$. Since $h d \in \{f(d) \mid f \in F\}$, we conculde the set is directed.

Continuous Function Space as Domain, II

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We first observe that $f \sqsubseteq_{D \to D'} F^{\sqcup}$ for all $f \in F$. That is, F^{\sqcup} is an upper bound of F. Suppose w is also an upper bound of F. That is, $f \sqsubseteq_{D \to D'} w$ for all $f \in F$; hence, for any $d \in D$, $f \ d \sqsubseteq_{D'} w \ d$. Taking the lub at both sides of \sqsubseteq , we arrive at $\bigsqcup \{f(d) \mid f \in F\} = F^{\sqcup} \ d \sqsubseteq_{D'} w \ d$ for any $d \in D$. That is, F^{\sqcup} is the lub of F.

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Continuous Function Space as Domain, III

Proof (Continued).

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Is F^{\sqcup} a continuous function? For all directed set $X \subseteq D$, we have

 $F^{\sqcup}(\bigsqcup X)$

- $= \bigsqcup_{f \in F} f(\bigsqcup X)$ (Definition of F^{\sqcup})
- $= \bigsqcup_{f \in F} (\bigsqcup_{x \in X} f(x)) \quad (X \subseteq D \text{ is directed; each } f \text{ is continuous})$
- $= \bigsqcup_{x \in X} (\bigsqcup_{f \in F} f(x))$ (Rearranging indices)
- $= \bigsqcup_{x \in X} F^{\sqcup}(x) \qquad (\text{Definition of } F^{\sqcup})$
 - $\Box F^{\Box} \{X\}$ (Definition of $\Box X$)

We conclude F^{\sqcup} is continuous.

Continuous Function Space as Domain, III

Proof (Continued).

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 - (Definition of $\bigsqcup X$)

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 $||F^{\sqcup}\{X\}$

From now on, we write $\bigsqcup F$ to denote the function F^{\sqcup} , the least upper bound of a directed set of continuous functions F.

Giving Meaning to Programs Semantic Domains

Why Continuous Function?

What are the motivations behind using continuous function spaces as the semantic domains of functions written in a programming language? Several reasons:

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We shall only admit monotonic functions. If x contains less information than y does, surely f(x) shall yield less information than f(y) does, regardless of what f is.
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- In particular, we don't want to admit (non-continuous) functions that "jump" arbitrarily at the limit of an approximation.
- Continuous function spaces are themselves complete partial orders so work well with other semantic domains.

Fixed Points and The Least Fixed Point

Definition

Let *D* be a poset and let $f \in D \rightarrow D$ be a total function.

- 1. $x \in D$ is a *fixed point* of f if and only if f(x) = x.
- 2. x is the *least fixed point* of f if and only if x is a fixed point of f, and for every fixed point $d \in D$ of f, it implies $x \sqsubseteq_D d$.

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- ▶ Function f(x) = x, where $x \in B$, have three fixed points: ⊥, F, and T.
- \perp is the least fixed point of *f*.

Giving Meaning to Programs Semantic Domains

The Least Fixed Point Theorem

Theorem (Kleene)

Let D be a domain.

- 1. Every function $f \in D \rightarrow D$ has a least fixed point.
- 2. There exists a function fix $\in (D \to D) \to D$ such that for every function $f \in D \to D$, fix (f) is the least fixed point of f.

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Proof.

1. $X_f = \{\perp_D, f(\perp_D), f(f(\perp_D)), \ldots, f^{(n)}(\perp_D), \ldots\}$ is a directed set because $\perp_D \sqsubseteq_D f(\perp_D), f(\perp_D) \sqsubseteq_D f(f(\perp_D)), \ldots$ By the continuity of f,

$$f(\bigsqcup X_f) = \bigsqcup f\{X_f\} = \bigsqcup X_f$$

Hence, $\bigcup X_f$ is a fixed point of f. (To be continued)

The Least Fixed Point Theorem, Continued Proof (Continued).

Moreover, suppose that d too is a fixed point of f. Then

 $\perp_D \sqsubseteq_D d, \ f(\perp_D) \sqsubseteq_D f(d) = d, \ \ldots, \ f^{(n)}(\perp_D) \sqsubseteq_D f^{(n)}(d) = d, \ \ldots$

Taking the lub of both sides, it follows that $\bigsqcup X_f \sqsubseteq_D d$.

The Least Fixed Point Theorem, Continued Proof (Continued).

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Taking the lub of both sides, it follows that $\bigsqcup X_f \sqsubseteq_D d$. 2. Define function *fix* by

$$fix(f) = \bigsqcup X_f$$

Then fix(f) is the least fixed point of f. Moreover, by rearranging indices, we can show that, for all directed set $F \subseteq D \rightarrow D$

$$fix\left(\bigsqcup F\right) = \bigsqcup fix\{F\}$$

That is, f is continuous hence $f \in (D \to D) \xrightarrow{} D \xrightarrow{} D \xrightarrow{} P \xrightarrow{}$

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Giving Meaning to Programs Semantic Domains

Why The Least Fixed Point?

The least fixed point of a function f can be used to give meaning to a recursively defined function g.

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Take the following recursive definition of g: let rec g n = if (n mod 2 = 0) then not (g (n+1)) else not (g (n-1))

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    Take the following recursive definition of g:
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• We then assign $g = fix(f) \in \mathcal{N} \to \mathcal{B}$ as the meaning of g.

Functional Programs While Programs

Compose Meaning for Programs

For every data type, find a domain whose elements correspond to values of the type, computationally.

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 - ▶ We write $\llbracket () \rrbracket_2 = \top$, $\llbracket \texttt{true} \rrbracket_{\mathcal{B}} = T$, and $\llbracket \texttt{not} \rrbracket_{\mathcal{B} \to \mathcal{B}} = \textit{not}$, etc.

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For a user-defined term, construct a semantic equation based on its definition, reusing existing terms and constants.

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- For a user-defined term, construct a semantic equation based on its definition, reusing existing terms and constants.
- ► If the definition is recursive, compute the least fixed point.

Functional Programs While Programs

Compose Meaning for Programs, An Example

For the following program g:

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We compose the following function $f \in (\mathcal{N} \to \mathcal{B}) \to (\mathcal{N} \to \mathcal{B})$:

```
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 $(eq \pmod{n 2} 0) \pmod{(plus n 1)} \pmod{(plus n 1)}$

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(eq (mod n 2) 0) (not (g (plus n 1))) (not (g (minus n 1)))where functions

 $\begin{array}{rcl} \textit{if-then-else} & \in & \mathcal{B} \to \mathcal{N} \to \mathcal{N} \to \mathcal{N} \\ & eq & \in & \mathcal{N} \to \mathcal{N} \to \mathcal{B} \\ & \textit{not} & \in & \mathcal{B} \to \mathcal{B} \\ & \textit{mod, plus, minus} & \in & \mathcal{N} \to \mathcal{N} \to \mathcal{N} \end{array}$

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Basic Domain Theory Denotational Semantics Non-standard Semantics					Functional Programs While Programs						
if-then-else if-then-else if-then-else	$\stackrel{\perp}{\mathrm{T}}{\mathrm{F}}$	x x x	y y y	=	\downarrow x y						
eq eq eq eq	\perp x x x	у ⊥ У У		 	$egin{array}{c} \bot \\ T \\ F \end{array}$	where $x = y \neq \bot$ otherwise					
not not not	$egin{array}{c} \bot \\ F \\ T \end{array}$			=	$egin{array}{c} \bot \ T \ F \end{array}$						
minus minus minus minus	\perp x x x	y ⊥ y y			$ \begin{array}{c} \bot \\ \bot \\ \bot \\ x - y \end{array} $	where $x < y$ otherwise < = > < = > =	୬୦.୦ 36/66				

Functional Programs While Programs

The Least Fixed Point Iteration

Start with $\perp_{\mathcal{N}\to\mathcal{B}} = \{(n,\perp) \mid n \in \mathcal{N}\}$, we compute the least upper bound of the following directed set

 $\{\perp_{\mathcal{N}\to\mathcal{B}}, f(\perp_{\mathcal{N}\to\mathcal{B}}), f(f(\perp_{\mathcal{N}\to\mathcal{B}})), \ldots\}$

Functional Programs While Programs

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Note that $f(\perp_{\mathcal{N}\to\mathcal{B}})$ computes to

g n = if-then-else (eq (mod n 2) 0) $\perp \perp$

This is simplified to

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That is, we have reached $\perp_{\mathcal{N}\to\mathcal{B}}$ as the least fixed point of f. We conclude that

$$\llbracket g \rrbracket_{\mathcal{N} \to \mathcal{B}} = \bot_{\mathcal{N} \to \mathcal{B}} = \{ (n, \bot) \mid n \in \mathcal{N} \}$$

That is, g will not terminate for any given input,

Functional Programs While Programs

The Factorial Program

For the following program fac:

let rec fac n = if n = 0 then 1 else n * (fac (n - 1))

The Factorial Program

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We compose the following function $f \in (\mathcal{N} \to \mathcal{N}) \to (\mathcal{N} \to \mathcal{N})$:

f fac n = if-then-else (eq n 0) 1 (multi n (fac (minus n 1)))

The Factorial Program

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 $f \text{ fac } n = \text{ if-then-else } (eq \ n \ 0) \ 1 \ (multi \ n \ (fac \ (minus \ n \ 1)))$ Start with $\perp_{\mathcal{N} \to \mathcal{N}} = \{(n, \perp) \mid n \in \mathcal{N}\}$, the least fixed point iteration for f will be

$$\begin{split} f^{(0)}(\perp_{\mathcal{N}\to\mathcal{B}}) &= \{(n,\perp) \mid n \in \mathcal{N}\} \\ f^{(1)}(\perp_{\mathcal{N}\to\mathcal{B}}) &= \{(0,1)\} \cup \{(n,\perp) \mid n \notin \{0\}\} \\ f^{(2)}(\perp_{\mathcal{N}\to\mathcal{B}}) &= \{(0,1), \ (1,1)\} \cup \{(n,\perp) \mid n \notin \{0,1\}\} \\ f^{(3)}(\perp_{\mathcal{N}\to\mathcal{B}}) &= \{(0,1), \ (1,1), \ (2,2)\} \cup \{(n,\perp) \mid n \notin \{0,1,2\}\} \end{split}$$

 $f^{(k+1)}(\perp_{\mathcal{N}\to\mathcal{B}}) = \{(n,n!) \mid n \leq k\} \cup \{(n,\perp) \mid n \notin \{0,1,\ldots,k\}\}$

Functional Programs While Programs

Dealing With Mutual Recursion

For functions even and odd defined as

let rec even n = if n=0 then true else odd (n-1) and odd n = if n=0 then false else even (n-1)

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We first define the following (non-recursive) function $f \in (\mathcal{N} \to \mathcal{B}) \times (\mathcal{N} \to \mathcal{B}) \to (\mathcal{N} \to \mathcal{B}) \times (\mathcal{N} \to \mathcal{B})$:

f (even, odd) =

 $(\{(n, if\text{-then-else} (eq \ n \ 0) \ T \ (odd \ (minus \ n \ 1))) \mid n \in \mathcal{N}\}, \\ \{(n, if\text{-then-else} (eq \ n \ 0) \ F \ (even \ (minus \ n \ 1))) \mid n \in \mathcal{N}\})$

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f (even, odd) =

 $(\{(n, if-then-else (eq n 0) T (odd (minus n 1))) | n \in \mathcal{N}\}, \\ \{(n, if-then-else (eq n 0) F (even (minus n 1))) | n \in \mathcal{N}\})$

Note that the least fixed point of f is a pair of functions (*even*, *odd*) mutually satisfying

Dealing With Mutual Recursion, Continued

We then start the least fixed point iteration with $(\perp_{\mathcal{N}\to\mathcal{B}}, \perp_{\mathcal{N}\to\mathcal{B}})$, and get

	\perp	0	1	2	3	
even ⁽⁰⁾		\bot	\bot	\bot	\bot	
odd ⁽⁰⁾		\bot	\bot	\bot	\bot	
even ⁽¹⁾		Т	\perp	\perp	\bot	
$odd^{(1)}$		\mathbf{F}	\bot	\bot	\bot	
even ⁽²⁾		Т	F	\perp	\bot	
odd ⁽²⁾	\perp	\mathbf{F}	Т	\perp	\bot	
even ⁽³⁾		Т	F	Т	\bot	
odd ⁽³⁾	\perp	F	Т	F	\bot	
:	:	:	÷	:	÷	${}^{*} e_{i}$
Modeling States of While Programs

- ► The execution of a While program results in a change to the state of the machine. A state is a mapping from variables to values where undefined variables are mapped to ⊥.
- A state can be queried and updated. Let s be a state, x be a variable, and v be a value. Then,
 - s x returns the value associated to variable x in state s.
 - s[x → v] is the state identical to s except now variable x is mapped to v.
- Let $s = [x \mapsto 5, y \mapsto 7, z \mapsto 0]$, then
 - ► *s* y is 7,
 - $s[x \mapsto 3]$ is $[x \mapsto 3, y \mapsto 7, z \mapsto 0]$.

Functional Programs While Programs

Evaluation at the Presence of States

The semantics of arithmetic and boolean expressions in **While** programs is now defined by evaluation at the presence of states. As an example, let state $s = [x \mapsto 3, y \mapsto 7, z \mapsto 0]$, then

$$\llbracket x + 1 \rrbracket_{\mathcal{N}} s = \llbracket x \rrbracket_{\mathcal{N}} s + \llbracket 1 \rrbracket_{\mathcal{N}} s$$
$$= (s \times) + \llbracket 1 \rrbracket_{\mathcal{N}}$$
$$= 3 + 1$$
$$= 4$$

and

$$\llbracket \neg (\mathbf{x} = 1) \rrbracket_{\mathcal{B}} s = not (\llbracket \mathbf{x} = 1 \rrbracket_{\mathcal{B}} s)$$
$$= not (\llbracket \mathbf{x} \rrbracket_{\mathcal{N}} s = \llbracket 1 \rrbracket_{\mathcal{N}} s)$$
$$= not ((s \times) = \llbracket 1 \rrbracket_{\mathcal{N}})$$
$$= not (3 = 1) = not F = T$$

Semantics of While statements

- $\blacktriangleright \ \llbracket x := a \rrbracket_{\mathcal{S}} \ s = \ s[x \mapsto \llbracket a \rrbracket_{\mathcal{N}} \ s]$
- \blacktriangleright [[skip]]_S = id
- $\bullet \llbracket S_1 ; S_2 \rrbracket_{\mathcal{S}} = \llbracket S_2 \rrbracket_{\mathcal{S}} \circ \llbracket S_1 \rrbracket_{\mathcal{S}}$
- ▶ $\llbracket \text{if } b \text{ then } S_1 \text{ else } S_2 \rrbracket_{\mathcal{S}} = \text{ cond } (\llbracket b \rrbracket_{\mathcal{B}}, \llbracket S_1 \rrbracket_{\mathcal{S}}, \llbracket S_2 \rrbracket_{\mathcal{S}})$
- ▶ [while b do S]]_S = fix F where F g = cond ([[b]]_B, g ∘ [[S]]_S, id)

where formally

- S is the domain **State** \rightarrow **State**,
- s is an element in domain State, and
- State is the mapping from variables to values.

Note that our notations are different from those in the textbook. Also S (and **State**, when viewed as a function) are continuous instead of being partial; \perp **State** = {(x, \perp) | x is a variable}.

Denotational Semantics of Assignment and Skip

 $\llbracket x := e \rrbracket_{\mathcal{S}} s = s[x \mapsto \llbracket e \rrbracket_{\mathcal{N}} s]$

- compute the semantics of expression e at state s, which is an element in domain N;
- map variable x to this element; and
- update the state s with the above mapping.

 $\llbracket \texttt{skip} \rrbracket_{\mathcal{S}} = \mathsf{id}$

- id is the identity function: id x = x;
- skip has no effect on the state: for all state s,
 [[skip]]_S s = s;
- which means [[skip]]_S is the identity function!

Denotational Semantics of Sequencer and Conditional $\llbracket S_1 \ ; \ S_2 \rrbracket_{\mathcal{S}} = \llbracket S_2 \rrbracket_{\mathcal{S}} \circ \llbracket S_1 \rrbracket_{\mathcal{S}}$

- ► for all state s, $(\llbracket S_2 \rrbracket_S \circ \llbracket S_1 \rrbracket_S) s = \llbracket S_2 \rrbracket_S (\llbracket S_1 \rrbracket_S s);$
- ▶ the result is s'' whenever $\llbracket S_1 \rrbracket_S s = s'$ and $\llbracket S_2 \rrbracket_S s' = s''$;
- note that if either s' or s'' is $\perp_{\mathcal{S}}$, the end result is also $\perp_{\mathcal{S}}$.
- $\llbracket \text{if } b \text{ then } S_1 \text{ else } S_2 \rrbracket_{\mathcal{S}} = \text{ cond } (\llbracket b \rrbracket_{\mathcal{B}}, \llbracket S_1 \rrbracket_{\mathcal{S}}, \llbracket S_2 \rrbracket_{\mathcal{S}})$
 - cond is a function in domain (State $\rightarrow B$) $\times S \times S \rightarrow S$;
 - it is defined by

$$\text{cond} (p, g_1, g_2) \ s = \left\{ \begin{array}{ll} g_1 \ s & \text{if} \ p \ s = T \\ g_2 \ s & \text{if} \ p \ s = F \end{array} \right.$$

where s is a state;

▶ note that the result is ⊥State if (p s = ⊥B) or (p s = T and g1 s = ⊥State) or (p s = F and g2 s = ⊥State).

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Denotational Semantics of While Loop

 $\llbracket while \ b \ do \ S \rrbracket_{\mathcal{S}} = fix \ F$

where $F g = \text{cond} (\llbracket b \rrbracket_{\mathcal{B}}, g \circ \llbracket S \rrbracket_{\mathcal{S}}, \text{ id})$

- observe that while b do S has the same effect of
 if b then (S; while b do S) else skip
- ▶ the two must have the same semantics: [while b do S]]_S = cond ([[b]]_B, [[while b do S]]_S ∘ [[S]]_S, id)
- ▶ [[while b do S]]_S is a fixed point of the functional F: F g = cond ([[b]]_B, g ∘ [[S]]_S, id)
- note that F is an element in domain $S \rightarrow S$, and
- ▶ the fixed point function fix is an element in domain $(S \rightarrow S) \rightarrow S$.

Which Fixed Point? An Exmaple, I

Consider this program: while $\neg(x = 0)$ do skip

the corresponding functional F is defined by

$$F g s = \operatorname{cond} \left(\llbracket \neg (x = 0) \rrbracket_{\mathcal{B}}, g \circ \llbracket \operatorname{skip} \rrbracket_{\mathcal{S}}, \operatorname{id} \right) s$$
$$= \begin{cases} g s & \operatorname{if} s x \neq 0 \\ s & \operatorname{if} s x = 0 \end{cases}$$
$$function g_0 s = \begin{cases} \bot \operatorname{State} & \operatorname{if} s x \neq 0 \\ s & \operatorname{if} s x = 0 \end{cases} \text{ is a fixed point of } F,$$
$$so \text{ is } g_1 s = \begin{cases} \bot \operatorname{State} & \operatorname{if} s x \notin \{0, 1\} \\ s & \operatorname{if} s x \in \{0, 1\} \end{cases} \text{ a fixed point, and}$$
$$so \text{ is } g_2 s = \begin{cases} \bot \operatorname{State} & \operatorname{if} s x \notin \{0, 1, 2\} \\ s & \operatorname{if} s x \in \{0, 1, 2\} \end{cases}, \text{ and so on.}$$

Clearly we want g_0 as the semantics of this program. How?

Which Fixed Point? An Exmaple, II

What is the least fixed point of functional F:

$$F g s = \begin{cases} g s & \text{if } s x \neq 0 \\ s & \text{if } s x = 0 \end{cases}$$

where $F \in S \rightarrow S$, $g \in S =$ **State** \rightarrow **State**, and $s \in$ **State**. Start with \perp_S which is defined as

$$\perp_{\mathcal{S}} x = \perp_{\mathbf{State}}, \text{ for all } x \in \mathbf{State}$$

the least fixed point iteration for F will be

$$F^{(0)}(\perp_{\mathcal{S}}) s = \perp_{\mathcal{S}} s = \perp \mathbf{S} \mathsf{tate}$$

$$F^{(1)}(\perp_{\mathcal{S}}) s = \begin{cases} \perp_{\mathcal{S}} \mathsf{tate} & \text{if } s \text{ } x \neq 0 \\ s & \text{if } s \text{ } x = 0 \end{cases}$$

$$F^{(2)}(\perp_{\mathcal{S}}) s = \begin{cases} \perp_{\mathbf{S}} \mathsf{tate} & \text{if } s \text{ } x \neq 0 \\ s & \text{if } s \text{ } x = 0 \end{cases}$$

Clearly the least fixed point is reached at $F^{(2)}(\bot S)_{\mathbb{T}}$, $A \cong A \cong A$

Does the Least Fixed Point Always Exist?

Do all **While** programs have well-defined denotational semantics? We just need to ensure that all semantic functions are continuous! In particular,

- the semantic functions for all primitive arithmetic and boolean operators are continuous,
- the conditional function is continuous,
- that function composition is continuous, and
- the fixed point function is continuous!

Abstract Interpretation Strictness Analysis

Other Interpretations

Sometimes, we are not interested in the precise meaning of a program. Rather, we want a safe approximation which can be more easily computed.

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 - What is the range of possible values for x?
 - Will the execution (f x) terminate if x has the value 0?
 - Will (f x) always terminate for all x?
- For built-in data types and constants, we may use non-standard domains and their elements. For example, we may interpret if ...then ...else ...as

if-then-else $\{\bot\}$ X $Y = \{\bot\}$ *if-then-else* B X $Y = X \cup Y$ otherwise

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However, we need to be precise about these non-standard domains too!

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Scott-closed Set

Definition

Let *D* be a domain. A set $X \subseteq D$ is *Scott–closed* if

1. If $Y \subseteq X$ and Y is directed, then $\bigcup Y \in X$.

2. If $x \in X$, $y \sqsubseteq_D x$, then $y \in X$.

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The least Scott–closed set containing a set Y is written as Y^* .

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Hoare Power Domain

Definition

Let D be a domain. Define P(D) by

- 1. $P(D) = \{S \mid \emptyset \neq S \subseteq D, S \text{ is Scott-closed }\}, and$ $<math display="block">\perp_{P(D)} = \{\perp_D\}.$
- 2. $S \sqsubseteq_{P(D)} T$ if and only if $S \subseteq T$.

Hoare Power Domain

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- 2. $S \sqsubseteq_{P(D)} T$ if and only if $S \subseteq T$.
 - ► If D is a domain, then P(D) is a domain too. It is called the Hoare power domain.
 - Not only can we apply P to domains, we can apply it to continuous functions as well. For a function f ∈ D → E, the function P(f) ∈ P(D) → P(E) is defined as

 $P(f)(X) = \{f(x) \mid x \in X\}^*$

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Mappings between A Domain and Its Hoare Power Domain

• The function $\{\cdot\} \in D \to P(D)$ is defined by

 $\{d\} = \{d\}^*$

For a function from P(D) to D, we can use the least upper bound function ∐X, where X ∈ P(D), if D is a complete lattice.

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- For a function from P(D) to D, we can use the least upper bound function ∐X, where X ∈ P(D), if D is a complete lattice.
- A complete lattice is a poset in which all subsets have a least upper bound.
- ▶ Note that both {·} and □ are continuous.

Concrete Domain, Hoare Power Domain, and Abstract Domain

Take \mathcal{B} as an example. From \mathcal{B} we can build the Hoare power domain $P(\mathcal{B})$. We too can reduce \mathcal{B} to a two-element abstract domain $\overline{\mathcal{B}} = 2$. Relative to its Hoare power domain $P(\mathcal{B})$ and its abstract domain $\overline{\mathcal{B}}$, we call \mathcal{B} the concrete domain, or the standard domain.



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Collecting Interpretation and Abstract Interpretation

Instead of using the standard domains, we can map data types to Hoare power domains, and map programs to functions between the Hoare power domains. When so doing, we are performing collecting interpretation of functional programs.

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- Instead of using the standard domains, we can map data types to abstract domains, and map programs to functions between the abstract domains. When so doing, we are performing abstract interpretation of functional programs.
- Abstract interpretation is a useful technique for program analysis, but we need to relate the three semantics: standard interpretation, collecting interpretation, and abstract interpretation.

Abstract Interpretation Strictness Analysis

Strictness Analysis

• A function $f \in D \to D'$ is strict if and only if $f(\perp_D) = \perp_{D'}$.

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- ► In O'Caml, the evaluation for zero will diverge.

let rec loop x = loop x
let const y = 0
let zero = const (loop true)

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```
loop x = loop x
```

- const y = 0
- zero = const (loop True)
- For call-by-name/need languages, strictness analysis is used to determine if functions in a program are strict or not.

Language Constructs May Be Non-strict

For the if ... then ... else ... language construct (in both call-by-value and call-by-name/need languages), we define function *if-then-else* $\in \mathcal{B} \to \mathcal{N} \to \mathcal{N} \to \mathcal{N}$ below as its semantics:

<i>if-then-else</i>	\perp	X	y	=	\perp
if-then-else	Т	x	у	=	x
if-then-else	\mathbf{F}	x	y	=	y

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<i>if-then-else</i>	\perp	X	y	=	
if-then-else	Т	x	y	=	x
if-then-else	\mathbf{F}	x	y	=	y

Note that *if-then-else* is strict in its first argument, non-strict in its third argument if its first argument is T, and non-strict in its second argument if its first argument is F.

Abstract Interpretation for Strictness Analysis

For domains such as B and N, we now use 2 as the abstract domain with the intention that ⊥ denotes non-termination while ⊤ denotes values that may or may not terminate.

Abstract Interpretation for Strictness Analysis

- For domains such as B and N, we now use 2 as the abstract domain with the intention that ⊥ denotes non-termination while ⊤ denotes values that may or may not terminate.
- For domains such as N → N, we now use the abstract domain 2 → 2 below to denote all possible strictness properties for all elements in N → N (which are continuous functions):

$$\{ (\bot, \top), \ (\top, \top) \} \\ \{ (\bot, \bot), \ (\top, \top) \} \\ \{ (\bot, \bot), \ (\top, \bot) \}$$

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Abstract Interpretation for Strictness Analysis, Continued

► Constant like *if-then-else* is now a function in the domain $2 \rightarrow 2 \rightarrow 2 \rightarrow 2$. It is defined by

if-then-else $b \times y = b \sqcap (x \sqcup y)$

Note: An *if-then-else* expression will not terminate if the conditional part b will not terminate, or if both branches x and y will not terminate.

- For a user-defined term, construct an abstract semantic equation based on its definition, and from the abstract semantics of existing terms and constants.
- ► If the definition is recursive, compute the least fixed point.
Abstract Semantics for Strictness Analysis

if-then-else $b \times y = b \sqcap (x \sqcup y)$

 $eq x y = x \sqcap y$

not x = x

minus $x y = x \sqcap y$

times $x y = x \sqcap y$

Abstract Interpretation Strictness Analysis

The Factorial Program, Revisited

For the following program fac:

let rec fac n = if n = 0 then 1 else n * (fac (n - 1))

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We now compose the following function $f \in (2 \rightarrow 2) \rightarrow (2 \rightarrow 2)$:

 $f \text{ fac } n = (n \sqcap \top) \sqcap (\top \sqcup (n \sqcap (fac (n \sqcap \top))))$

= *n*

Strictness Analysis

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$$= n$$

Start with $\perp_{2\to 2} = \{(\perp, \perp), (\top, \perp)\}$, the least fixed point iteration becomes

$$\begin{aligned} f^{(0)}(\perp_{2\to2}) &= \{(\perp,\perp), \ (\top,\perp)\} \\ f^{(1)}(\perp_{2\to2}) &= \{(\perp,\perp), \ (\top,\top)\} \\ f^{(2)}(\perp_{2\to2}) &= \{(\perp,\perp), \ (\top,\top)\} \end{aligned}$$

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We reach the least fixed point at $\{(\bot, \bot), (\top, \top)\}$. That is, *fac* is strict. When *fac* is applied to a non-terminating argument, it will diverge. When it is applied to others, it may or may not diverge.

Formalizing Abstract Interpretation

Let $abs \in D \to \overline{D}$ be an (intuitive) abstraction function that maps from a concrete domain D to an abstract domain \overline{D} . We can define on the Hoare power domain the abstraction and corresponding concretization functions

 $\begin{array}{rcl} \textit{Abs} & \in & \mathrm{P}(D) \to \mathrm{P}(\bar{D}) \\ \textit{Conc} & \in & \mathrm{P}(\bar{D}) \to \mathrm{P}(D) \end{array}$

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by

 $Abs (S) = P(abs) (S), \text{ where } P(f) (X) = \{f(x) \mid x \in X\}^*$ $Conc (S) = \bigcup \{T \mid Abs (T) \sqsubseteq_{P(\overline{D})} S, T \in P(D)\}$

Strictness Analysis, Revisited

For strictness analysis, it is straightforward to define $abs \in D \rightarrow 2$ for a concrete (basis) domain D as

$$abs (d) = \begin{cases} \perp_2 & \text{if } d = \perp_D \\ \top_2 & \text{if } d \neq \perp_D \end{cases}$$

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Then we have

$$Abs (X) = \begin{cases} \{\perp_2\} & \text{if } X = \{\perp_D\} \\ 2 & \text{otherwise} \end{cases}$$
$$Conc (X) = \begin{cases} \{\perp_D\} & \text{if } X = \{\perp_2\} \\ D & \text{if } X = 2 \end{cases}$$

Formalizing Abstract Interpretation, Continued Let $f \in C \to D$ be a function, we define the abstraction function $abs \in (C \to D) \to (\overline{C} \to \overline{D})$ as

 $abs(f) = \bigsqcup \circ Abs \circ P(f) \circ Conc \circ \{\cdot\}$

so that $abs(f) \in \overline{C} \to \overline{D}$ is an abstraction of f.

Abstract Interpretation Strictness Analysis

Formalizing Abstract Interpretation, Continued Let $f \in C \to D$ be a function, we define the abstraction function $abs \in (C \to D) \to (\overline{C} \to \overline{D})$ as

$$abs(f) = igsquare$$
 \circ $Abs \circ P(f) \circ Conc \circ \{\cdot\}$

so that $abs(f) \in \overline{C} \to \overline{D}$ is an abstraction of f. This is illustrated by the following diagram:



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 $P(f) \sqsubseteq_{P(C) \rightarrow P(D)} Conc \circ P(abs (f)) \circ Abs$

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Strictness Analysis (Burn, Hankin, and Abramsky) The following abstractions for built-in functions are safe. 1. If *f* is strict in all of its *n* arguments, then define

 $(abs(f)) x_1 x_2 \dots x_n = x_1 \sqcap x_2 \sqcap \dots \sqcap x_n$

Let *if-then-else* ∈ B → D → D → D be the standard semantics of the "if then else" construct. Then define (abs (*if-then-else*)) × y z = × and (y ⊔ z), where and ∈ 2 → D → D is defined by
⊥ and e = ⊥_D
⊤ and e = e

3. If $f \in D \rightarrow D$, then define